



# Introduction to databases

## Introduction

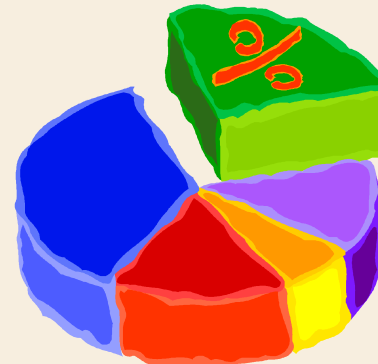
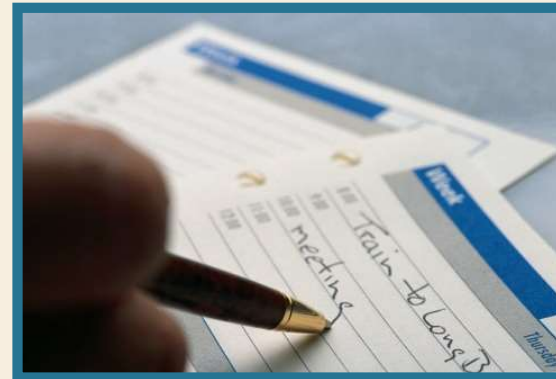


# Introduction to databases

## Information management

# Information management

- Information is recorded and exchanged in different forms



# Computer systems

- In computer systems information is represented by means of data
- the data are rough symbols which have to be interpreted and correlated to provide information
  - example
    - data: "Mario Rossi" and 424242
    - information: result of looking up a telephone number in your personal telephone directory (e.g., list of contacts)



## Data characteristics

- Data are an important resource of the organization that manages them
- ICT technologies offer the possibility to store large collections of different data types and efficiently analyse these collections to extract useful knowledge
- Data are far more stable over time than the processes that manage them
  - Example
    - there have been no variations in the structure of bank applications data for decades
    - the procedures that manage the data vary from year to year



# Introduction to the databases

## Databases

## ➤ (General definition)

- a database is a collection of data that represents information interesting for a computer system

## ➤ (“Technical” definition)

- a database is a collection of data managed by a DBMS

# Types of databases

## Types of Databases

Relational  
(Oracle, SQL  
Server, DB2)

Data  
Warehouse

NoSQL  
(Many subtypes  
of NoSQL  
databases)

Object

Many other kinds including older architectures such as Hierarchical



# Data Base Management System - DBMS

- A DBMS (**DataBase Management System**) is a software system able to manage collections of data that are
- large
  - shared
  - persistent
- ensuring their reliability and privacy

## DBMS characteristics

- Far greater dimensions than the central memory available
  - data management in secondary memory
- Data sharing between applications and users: a database is an *integrated* resource, shared by several company sectors
  - reduction of data redundancy
  - reduction of data inconsistency
  - competing access control mechanism

# DBMS characteristics

- Data persistence
  - lifetime not limited to execution of programmes that use them
- Data reliability in the case of hardware and software malfunction/failure
  - backup and recovery functionality
- Data privacy
  - authorization mechanisms to enable users

# DBMS characteristics

## ➤ Efficiency

- capacity to carry out operations using a set of resources (time and space) acceptable for users
  - Adequately sized computer system

## ➤ Efficacy

- capacity to render user activities productive

## DBMS or file system?

- “Simplified” approach to data: data stored in the persistent mode in the mass/secondary memory inside the file
  - it is possible to memorize and look for data
  - simple access mechanisms (sequential reading)
  - simple sharing mechanisms (read only sharing with writing options blocked)
- DBMS extends the functionalities of the file systems, providing more integrated services



# Introduction to the databases

## Data model

- A data model is a set of concepts utilized for organizing data of interest and describing its structure in a way that is understood by a computer
- elementary data types (integer, character...)
  - structuring mechanism for defining more complex structures (record builder, array,...)

# Types of data models

## ➤ Relational data model

- Most widespread data model
- Data organized into sets of homogeneous (fixed structure) records and represented as tables

## ➤ Before the relational model, other models closer to the physical (not very abstract) structures of storing were used

- hierarchical model, network model

## ➤ Since the relational model

- Object model, XML, NOSQL databases, ...



# Relational model

Courses

Code	Name	TeacherID
M2170	Information systems	D101
M4880	Computer Networks	D102
F0410	Databases	D321

Teacher

ID	Name	Department	Phone#
D101	Green	Computer Engeneering	123456
D102	White	Telecommunications	636363
D321	Black	Computer Engeneering	414243

# Schema and instances

➤ Defined in the database are

- the *schema*, which describes the structure of the data. The schema
  - is practically unvarying over time
  - is represented by the heading of each table (table name and column names)

➤ Example

- schema of the database

Courses	Code	Name	TeacherID
---------	------	------	-----------

Teacher	ID	Name	Department	Phone#
---------	----	------	------------	--------

# Schema and instances

➤ Defined in a database are

- the *instance*, composed of the content of each table, i.e. of the data effective values which are
  - variable over time, also very rapidly
  - represented by the rows in the tables

➤ Example

- instance of the Teacher table

D101	Green	Computer Engeneering	123456
D102	White	Telecommunications	636363
D321	Black	Computer Engeneering	414243

## Example of other data models: NOSQL database

- A database is a set of collections
- Each collection contains a set of documents
- Each document is described by a list of key-value fields and each field can hold any data type
- Documents from the same collection can be heterogeneous
- Since the data representation is schema-less it not required to define the schema of the documents a-priori and objects of the same collections can be characterized by different fields

<b>Relational database</b>	<b>NOSQL database</b>
Table	Collection
Row	Document
Column	Field

# Example of Document Data

- Relations among documents are inefficient, and leads to de-normalization
  - Object(ID) reference, with **no native join**

```
{
  _id: <ObjectId>,
  username: "123xyz",
  contact: {
    phone: "123-456-7890",
    email: "xyz@example.com"
  },
  access: {
    level: 5,
    group: "dev"
  }
}
```

Embedded sub-document

Embedded sub-document

## ➤ *Conceptual model*

- It is possible to represent data independently from the logical
  - describes real world concepts
  - used in the designing phase
- example: entity-relationship model

## ➤ *Logical model*

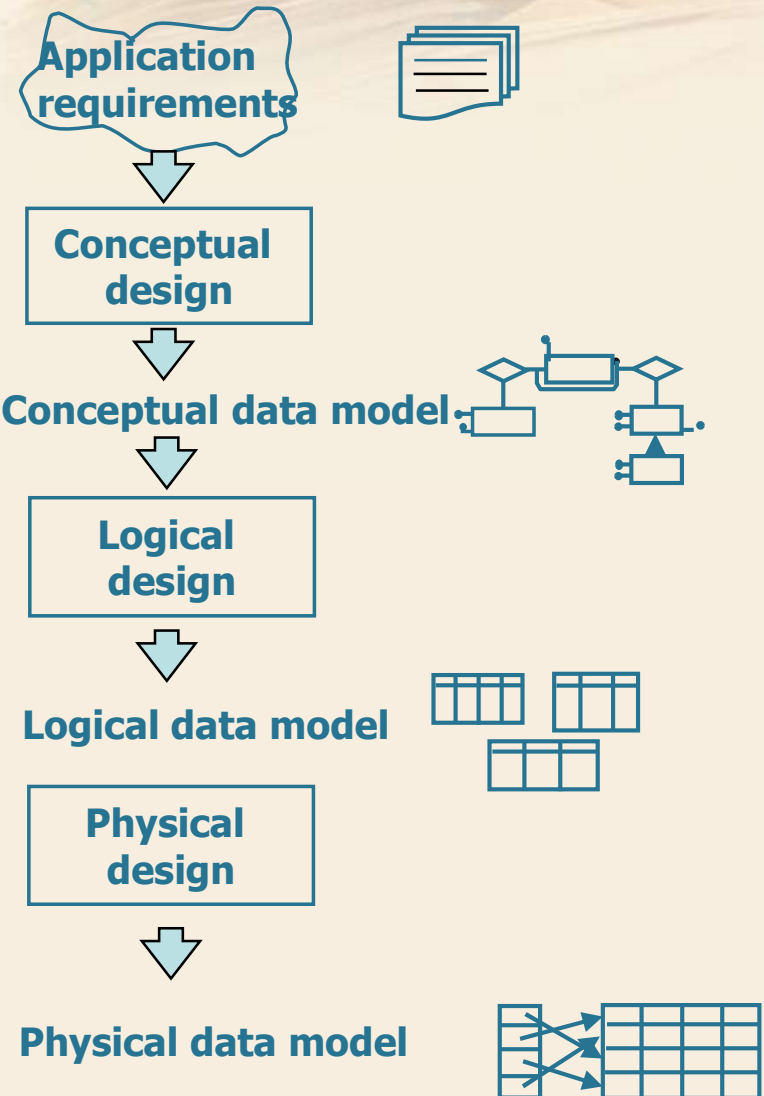
- Describes the data structure in the DBMS
  - used by the programmes accessing the data
  - independent from the physical structures
- Example: relational model

# Database design flow

To represent the informal requirements of an application in terms of a conceptual schema that refers to a conceptual data model

Translation of the conceptual schema defined in the preceding phase, into the logical schema of the database that refers to a logical data model.

The logical schema is completed with the details of the physical implementation (file organization and indexes) on a given DBMS. The product is called the physical schema and refers to a physical data model.





# Introduction to the databases

## Data access



# Data access languages

- User-friendly interfaces that enable specific queries without using a textual language
- Interactive languages (SQL)
- Commands similar to interactive commands introduced into traditional programming languages (C, C++, COBOL, Java, ...), so-called host languages
- Commands similar to interactive commands introduced into ad hoc development languages, often with specific functionalities (generation of graphics, complex prints, screens)

# Data access languages

- Languages are divided into two categories
- *Data Definition Languages* (DDL) used to define the logical, external and physical schemas, and access authorizations
  - *Data Manipulation Languages* (DML) used for querying and updating database instances

- Database administrator: in charge of (centralized) control and management of the database
  - guarantees sufficient performance
  - ensures system reliability
  - manages authorizations and access to data

- Designers and programmers: they define and realize
  - the structure of the database
  - the programmes accessing the database
- Users: utilize the database for their activities
  - end users: they use transactions, i.e. programmes that carry out predefined activities
  - casual users: they formulate queries (or updates) which are not predefined by the interactive access languages of the database

# Transactions

- Programmes that carry out frequent predefined activities
- Examples
  - flight bookings
  - bank transfers
- Generally realized by introducing SQL into a host language



## Introduction to the databases

# Advantages and disadvantages of DBMS

## DBMS advantages

- Data as a common resource of the whole organization
  - reduction of redundancies and inconsistencies
- Unified and precise data model of facts of interest to the organization
- Possible centralized control of data
  - standardization, economies of scale
- Data independence

## DBMS disadvantages

- These are expensive, complex products that require
  - direct investment
    - purchase of the product
  - indirect investments
    - purchase of the necessary hardware and software resources
    - conversion of the applications
    - training of personnel
- They provide a set of services in an integrated form
  - it is not possible to separate out unused services that cause a reduction in performance





# Introduction to databases

## Business intelligence

# Business Intelligence

- BI provides support to strategic decision support in companies
- Objective: transforming company data into actionable information
  - at different detail levels
  - for analysis applications
- Users may have heterogeneous needs
- BI requires an appropriate hardware and software infrastructure
- Mined information can be visualized using informative dashboards