

# **Introduction to Databases**

# **Unit 1 Introduction**



#### **Introduction to the databases**

- □ Information management
- □ Databases
- □ Data model
- □ Data independence
- □ Data access
- □ Advantages and disadvantages of DBMS





# **Introduction to the databases**

**Information management** 



# **Information management**

□ Information is recorded and exchanged in different forms











# **Information management**

□ Information is recorded and exchanged in different forms





□ Forms of information organization and codification have been introduced over time



# **Computer systems**

- ∑ In computer systems information is represented by means of data
  - the data are rough symbols which have to be interpreted and correlated to provide information
  - example
    - data: "Mario Rossi" and 424242
    - information: result of looking up a telephone number in your personal telephone directory (e.g., list of contacts)





#### **Data characteristics**

- Data are far more stable over time than the processes that manage them
  - Example
    - there have been no variations in the structure of bank applications data for decades
    - the procedures that manage the data vary from year to year
- Data are an important resource of the organization that manages them





# **Introduction to the databases**

## **Databases**



#### **Database**

- □ (General definition)
  - a database is a collection of data that represents information interesting for a computer system
- □ ("Technical" definition)
  - a database is a collection of data managed by a DBMS



# **Data Base Management System - DBMS**

- □ A DBMS (DataBase Management System) is a software system able to manage collections of data that are
  - large
  - shared
  - persistent

ensuring their reliability and privacy



#### **DBMS** characteristics

- □ Far greater dimensions than the central memory available
  - data management in secondary memory
- Data sharing between applications and users: a database is an *integrated* resource, shared by several company sectors
  - reduction of data redundancy
  - reduction of data inconsistency
  - competing access control mechanism



#### **DBMS** characteristics

- □ Data persistence
  - lifetime not limited to execution of programmes that use them
- Data reliability in the case of hardware and software malfunction/failure
  - backup and recovery functionality
- □ Data privacy
  - authorization mechanisms to enable users



#### **DBMS** characteristics

## □ Efficiency

- capacity to carry out operations using a set of resources (time and space) acceptable for users
  - Adequately sized computer system

## 

capacity to render user activities productive



# **DBMS or file system?**

- "Simplified" approach to data: data stored in the persistent mode in the mass/secondary memory inside the file
  - it is possible to memorize and look for data
  - simple access mechanisms (sequential reading)
  - simple sharing mechanisms (read only sharing with writing options blocked)
- DBMS extends the functionalities of the file systems, providing more integrated services





# **Introduction to the databases**

## **Data model**



#### **Data model**

- A data model is a set of concepts utilized for organizing data of interest and describing its structure in a way that is understood by a computer
  - elementary data types (integer, character...)
  - structuring mechanism for defining more complex structures (record builder, array,...)



#### **Relational model**

- Defines the relationships builder, which organizes the data into sets of homogeneous (fixed structure) records
  - The relationships are represented as tables



# **Relational model**

## Courses

| Code  | Name                | TeacherID |
|-------|---------------------|-----------|
| M2170 | Information systems | D101      |
| M4880 | Computer Networks   | D102      |
| F0410 | Databases           | D321      |

## **Teacher**

| ID   | Name  | Department           | Phone# |
|------|-------|----------------------|--------|
| D101 | Green | Computer Engeneering | 123456 |
| D102 | White | Telecommunications   | 636363 |
| D321 | Black | Computer Engeneering | 414243 |



#### Other data models

- □ Before the relational model, other models closer to the physical (not very abstract) structures of storing were used
  - hierarchical model
  - network model
- ∑ Since the relational model
  - Object model
  - XML
  - ...



#### **Schema and instances**

- Defined in the database are
  - the schema, which describes the structure of the data. The schema
    - is practically unvarying over time
    - is represented by the heading of each table (table name and column names)

schema of the database

Courses Code Name TeacherID

Teacher ID Name Department Phone#



#### **Schema and instances**

#### Defined in a database are

- the *instance*, composed of the content of each table, i.e. of the data effective values which are
  - variable over time, also very rapidly
  - represented by the rows in the tables

## 

instance of the Teacher table

| D101 | Green | Computer Engeneering | 123456 |
|------|-------|----------------------|--------|
| D102 | White | Telecommunications   | 636363 |
| D321 | Black | Computer Engeneering | 414243 |



# **Model types**

## □ Conceptual model

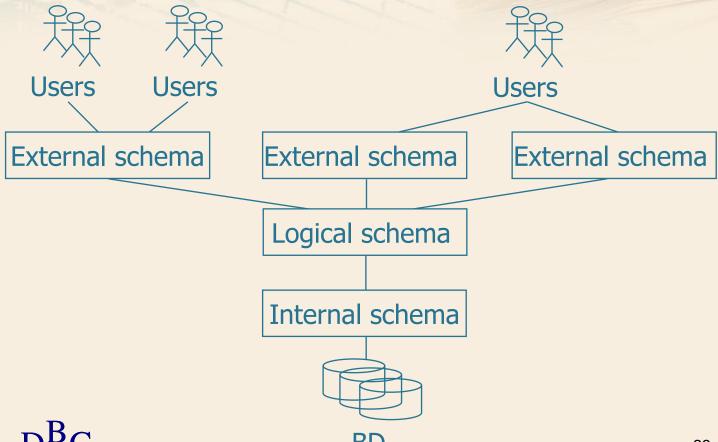
- It is possible to represent data independently from the logical
  - describes real world concepts
  - used in the designing phase
- example: entity-relationship model

## □ Logical model

- Describes the data structure in the DBMS
  - used by the programmes accessing the data
  - independent from the physical structures
- Example: relational model



## **Abstraction levels in a DBMS**





#### Standard three-level ANSI/SPARC architecture for DBMS

- □ Logical schema
  - description of the database using the logical model of the DBMS
- □ Internal schema
  - representation of the logical schema using physical storing structures
- - description of parts of the database, called "views", which reflect the point of view of particular users
  - defined on the logical model





## **Introduction to the databases**

# **Data independence**



## **Data independence**

- Data independence guarantees that users and application programmes which utilize a database can ignore the designing details used in the construction of the database
- □ It is a consequence of the subdivision into levels of abstraction



# **Data independence**

## □ Physical independence

- enables interaction with the DBMS independently from the physical structure of the data
- access to a (logical or external level) relationship always takes place in the same way, independently from the means of memorization
- it is possible to change the way the data is physically memorized without affecting the programmes utilizing the data



# **Data independence**

## □ Logical independence

- enables interaction with the external level independently from the logical level
- it is possible to change the logical level maintaining the external structures unaltered (as long as the correspondences are unaltered)
- it is possible to add new views or alter existing views without changing the logical schema





# **Introduction to the databases**

**Data access** 



# Data access languages

- □ User-friendly interfaces that enable specific queries without using a textual language
- □ Interactive languages (SQL)
- □ Commands similar to interactive commands introduced into traditional programming languages (C, C++, COBOL, Java, ...), so-called host languages
- Commands similar to interactive commands introduced into ad hoc development languages, often with specific functionalities (generation of graphics, complex prints, screens)



# Data access languages

- □ Languages are divided into two categories
  - Data Definition Languages (DDL) used to define the logical, external and physical schemas, and access authorizations
  - Data Manipulation Languages (DML) used for querying and updating database instances



#### **Users**

- Database administrator: in charge of (centralized) control and management of the database
  - guarantees sufficient performance
  - ensures system reliability
  - manages authorizations and access to data



#### **Users**

- Designers and programmers: they define and realize
  - the structure of the database
  - the programmes accessing the database
- □ Users: utilize the database for their activities
  - end users: they use transactions, i.e. programmes that carry out predefined activities
  - casual users: they formulate queries (or updates)
    which are not predefined by the interactive access languages of the database



#### **Transactions**

- Programmes that carry out frequent predefined activities
- - flight bookings
  - bank transfers
- □ Generally realized by introducing SQL into a host language





# **Introduction to the databases**

**Advantages and disadvantages of DBMS** 



## **DBMS** advantages

- □ Data as a common resource of the whole organization
  - reduction of redundancies and inconsistencies
- Unified and precise data model of facts of interest to the organization
- > Possible centralized control of data
  - standardization, economies of scale
- □ Data independence



# **DBMS** disadvantages

- These are expensive, complex products that require
  - direct investment
    - purchase of the product
  - indirect investments
    - purchase of the necessary hardware and software resources
    - conversion of the applications
    - training of personnel
- They provide a set of services in an integrated form
  - it is not possible to separate out unused services
    that cause a reduction in performance