



Web development



The Python language and Flask



Our goal

- ▷ To teach you how to use Python to develop web applications? Not really..
- ▷ Goal: to teach you how to interact with a database through the web
 - Reading the data inserted by the user in a HTML form
 - Interacting with a DBMS (specifically MySQL): connecting to the database, sending the query, memorizing its result, ...
 - Accessing the tables returned by the DBMS
 - Building the HTML page to be visualized on the browser, combining HTML instructions and the data retrieved from the database

Contents

- Overview of the Python language
 - Structure of a program
 - Template
- Reading the parameters from a HTML form
 - Validating the parameters

Python frameworks (1)

➤ Flask

- microframework
- Jinja2 templates
- ORM handled by other packages
- No admin interface
- No authentication system



Flask

➤ Django

- Complex applications
- Object-Relational Mapping (ORM)
- Model-Template-View
- Included admin interface
- Built-in authentication system

django

Python frameworks (2)

➤ CherryPy

- Built-in tools for encoding, sessions, caching, authentication, static content
- ORM handled by other packages



➤ Pyramid

- Object-Relational Mapping (ORM)
- URL mapping based on Routes configuration
- Templates management
- Flexible authentication system



➤ Web2Py

- Supports the Model-View-Controller (MVC) architecture
- Allows to work with relational databases and NoSQL

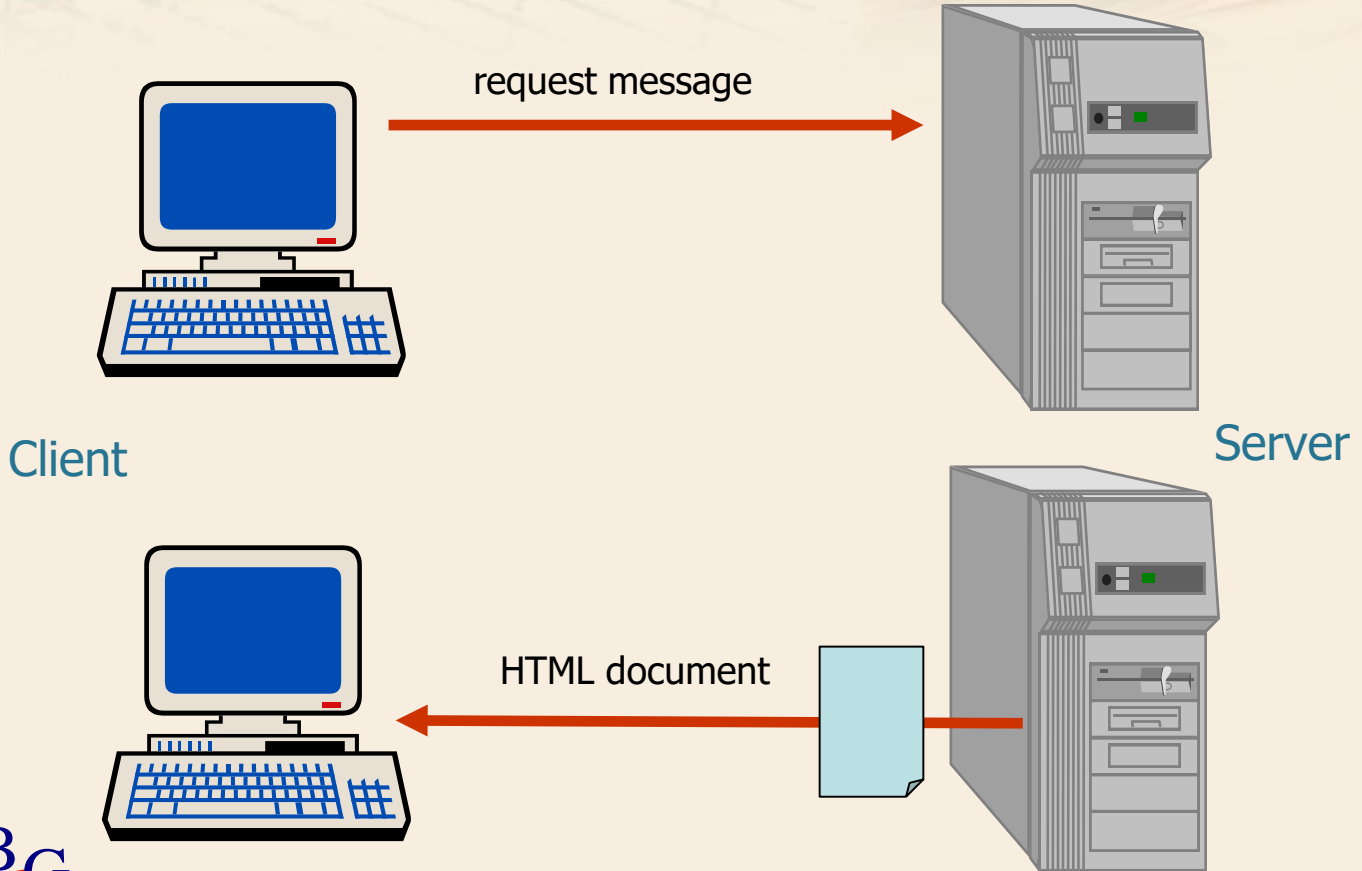


➤ many more....

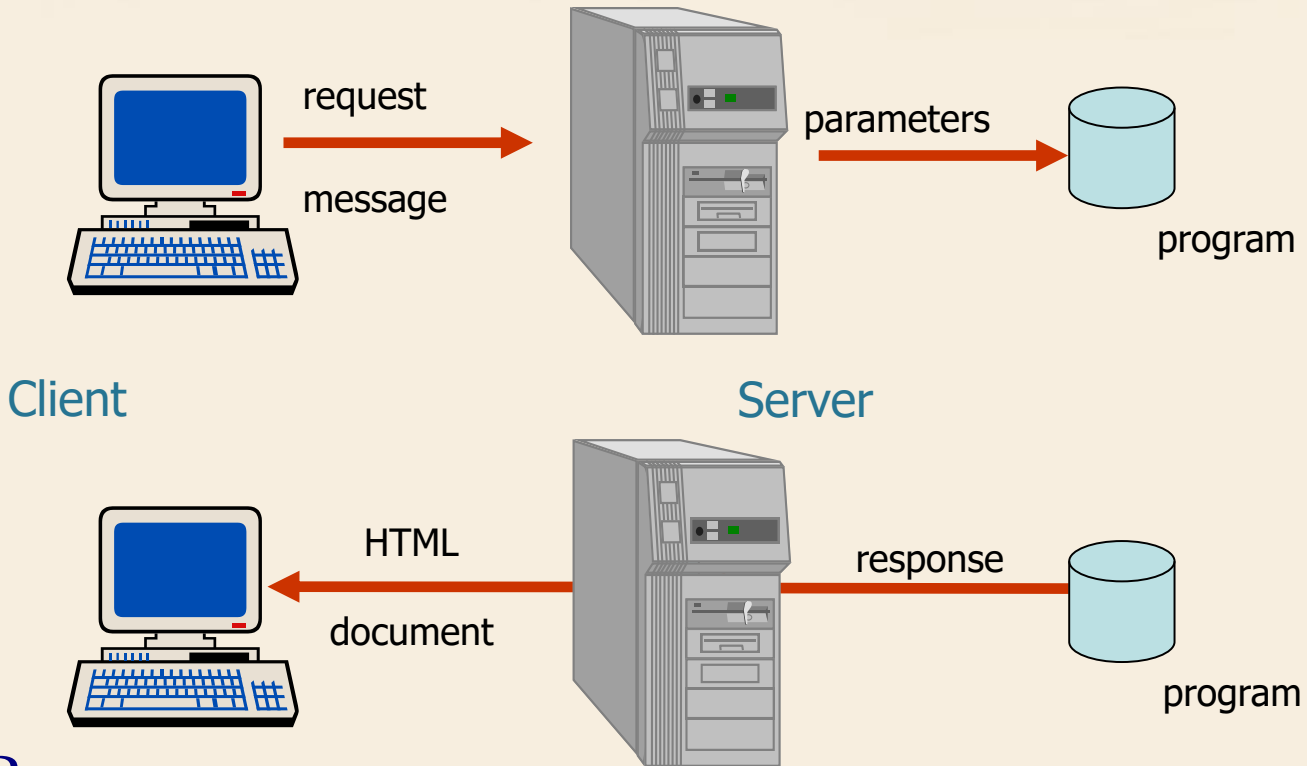
What's Flask

- ▷ Born in 2010
- ▷ Flask is a *micro-framework* developed in Python to create web applications
 - It offers *basic functionalities* to develop web applications
 - It doesn't require any additional library to work
 - Its functionalities can be extended with many different Python libraries
- ▷ Lots of useful resources, e.g.
 - <https://flask.palletsprojects.com/en/2.0.x/>

Static Web pages



Dynamic Web pages



Main goal

- ▷ Flask's main purpose is to develop dynamic web pages in HTML
 - Specifically, to produce HTML code "conditioned" by the results of a computation, that depends on the users' input, or the data stored in the database, ...
 - Flask's code is executed on a Web server and the response (HTML document and script's results) are sent to the browser

Why Python?

- Available for many platforms, regardless of
 - Hardware (Intel, Spark, Mac, ecc....)
 - Operating system (Linux, Unix, Windows, etc...)
- Python code is “highly portable”
- The Python interpreter is Open Source
 - Free, wide availability of tools, support, developers, and users’ community
- Flask is easy to learn once you know Python
- Capable of interacting with various Database Management Systems (MySQL, Postgres, Oracle, ...)

First example

➤ Text file with the .py extension

```
from flask import Flask

app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"
```

Hello, World!

First example

› If I open the script in the browser...

```
from flask import Flask

app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"
```

› Why?

- The browser DOES NOT visualize the result of the execution, but the Python file itself
- To visualize the result, we need something to execute the code

Another example

› Visualize the current date

› The static way

- What about tomorrow?

```
<html>
  <body>
    Today is 09/12/2011
  </body>
</html>
```

› The dynamic way

- Updates in real time

```
from datetime import datetime
from flask import Flask

app = Flask(__name__)

@app.route("/")
def current_date():

    #Get current date in format: DD-MM-YYYY
    today = datetime.today().strftime('%d-%m-%Y')

    return today
```

Code analysis 1/2

➤ Importing the libraries (modules):

- `from datetime import datetime`
`from flask import Flask`

➤ Creating an object of **class** Flask:

- `Flask(__name__)`
 - `__name__` refers to the module's name

➤ Specifying **decorators** to bind a URL to a function used to create HTML

- `route("/")`

➤ Defining the function that creates the HTML code

- `def current_date()`

```
from datetime import datetime
from flask import Flask

app = Flask(__name__)

@app.route("/")
def current_date():

    #Get current date in format: DD-MM-YYYY
    today = datetime.datetime.now().strftime('%d-%m-%Y')

    return today
```

Code analysis 2/2

› Comments:

`#... single line`

`''' multi line '''`

› Variables: `today`

› Functions: `datetime.today()`

› Operators and language constructs: `return`

```
from datetime import datetime
from flask import Flask

app = Flask(__name__)

@app.route("/")
def current_date():

    #Get current date in format: DD-MM-YYYY
    today = datetime.datetime.now().strftime('%d-%m-%Y')

    return today
```

Decorators

- Decorators are used to add functionalities to a function
- [route\(\)](#): decorator linked to the Flask object
 - It binds a function to a URL
 - It tells the function which HTTP methods to handle (GET/POST)

```
from flask import Flask

app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"
```


Decorators

- A Web application can handle
- different functions and different decorators
 - the same function can have many decorators

```
from datetime import datetime
from flask import Flask

app = Flask(__name__)

@app.route("/")
def home_page():

    return "<h1>Welcome to the home page </h1>"

@app.route("/today")
def current_date():

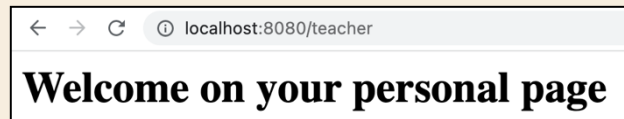
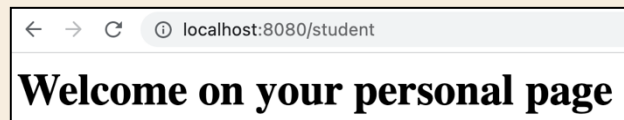
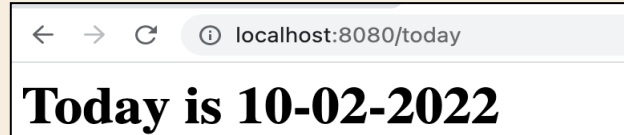
    today = datetime.datetime.now().strftime('%d-%m-%Y')

    return "<h1> Today is " + today + " </h1>"

@app.route("/student")
@app.route("/teacher")
def personal_page():

    #Get current date in format: DD-MM-YYYY
    today = datetime.datetime.now().strftime('%d-%m-%Y')

    return "<h1>Welcome on your personal page </h1>"
```



Web server using Flask

- Flask, in addition to being a library to develop web applications, also includes a **web server**
- The web server allows to run Python scripts **locally** without connecting to an external server
 - The PC becomes client and server
- The web server automatically creates a (local) virtual domain at the address
 - localhost (<http://127.0.0.1>, <http://localhost>)
 - At port 5000
 - It's not necessary to be connected to the Internet to run the web server

FLASK : Local web server

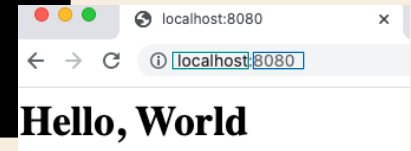
➤ Once installed, Flask can start the web server from within any directory of the PC

```
from flask import Flask

app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"
```

```
[dgiordan@smartdata-danilo:~/web_examples$ export FLASK_APP=1_hello.py
[dgiordan@smartdata-danilo:~/web_examples$ flask run -p 8080
* Serving Flask app '1_hello.py' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on http://127.0.0.1:8080/ (Press CTRL+C to quit)
127.0.0.1 - - [10/Feb/2022 12:02:47] "GET / HTTP/1.1" 200 -
```



➤ Once started, the web page is available at the address <http://127.0.0.1/> or <http://localhost>

- **-p 8080** to specify the port at which the web page is created
 - The port is specified at the end of the address
 - Default port 5000 - **WARNING MACOS**: that port is already used

FLASK : Local web server

➤ Once installed, Flask can start the web server from within any directory of the PC

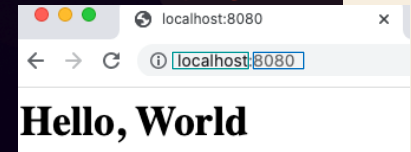
```
from flask import Flask

app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"

app.run(port=8080)
```

```
dgiordan@smartdata-danilo:~/web_examples$ python3 1_hello_run.py
* Serving Flask app '1_hello_run' (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on http://127.0.0.1:8080/ (Press CTRL+C to quit)
127.0.0.1 - - [10/Feb/2022 17:58:25] "GET / HTTP/1.1" 200 -
```



➤ Once started, the web page is available at the address <http://127.0.0.1/> or <http://localhost>

- **port=8080** to specify the port at which the web page is created

- The port is specified at the end of the address
- Default port 5000 - **WARNING MACOS**: that port is already used

FLASK : Local web server

➤ Flask can start the web server in **debug** mode

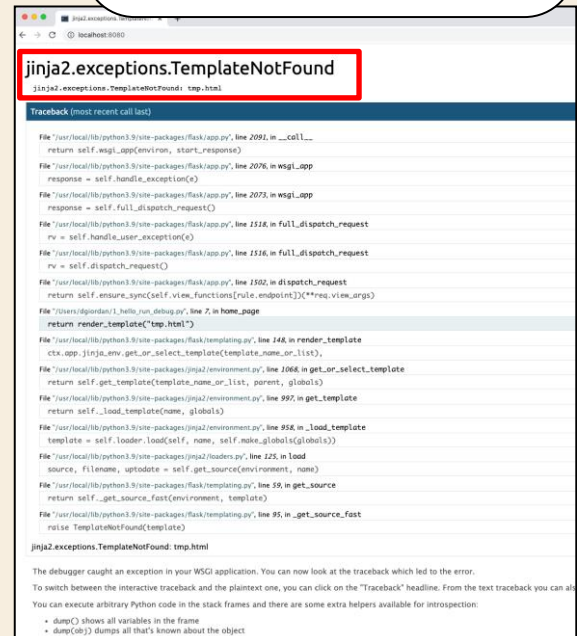
- Useful to modify the page and see the changes without having to restart the server
- To identify possible programming **errors**

```
from flask import Flask
app = Flask(__name__)

@app.route("/")
def hello_world():
    return "<h1>Hello, World! </h1>"

app.run(port=8080, debug=True)
```

```
dgiordan@smartdata-danilo:~/web_examples$ python3 1_hello_run_debug.py
* Serving Flask app '1_hello_run_debug' (lazy loading)
* Environment: production
WARNING: This is a development server. Do not use it in a production deployment.
Use a production WSGI server instead.
Debug mode: on
Running on http://127.0.0.1:8080/ (Press CTRL+C to quit)
* Restarting with stat
* Debugger is active!
* Debugger PIN: 257-448-331
127.0.0.1 - - [10/Feb/2022 18:06:34] "GET / HTTP/1.1" 200 -
* Detected change in '/Users/dgiordan/web_examples/1_hello_run_debug.py', reloading
* Restarting with stat
* Debugger is active!
* Debugger PIN: 257-448-331
127.0.0.1 - - [10/Feb/2022 18:06:54] "GET / HTTP/1.1" 200 -
* Detected change in '/Users/dgiordan/web_examples/1_hello_run_debug.py', reloading
* Restarting with stat
* Debugger is active!
* Debugger PIN: 257-448-331
```



```
jinja2.exceptions.TemplateNotFound

Traceback (most recent call last)
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 2091, in __call__
    return self.wsgi_app(environ, start_response)
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 2076, in wsgi_app
    response = self.handle_exception(e)
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 2073, in wsgi_app
    response = self.full_dispatch_request()
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 1518, in full_dispatch_request
    rv = self.handle_user_exception(e)
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 1516, in full_dispatch_request
    rv = self.dispatch_request()
File "/usr/local/lib/python3.9/site-packages/flask/app.py", line 1502, in dispatch_request
    return self.ensure_sync(self.view_functions[rule.endpoint])(**req.view_args)
File "/Users/dgiordan/1_hello_run_debug.py", line 7, in hello_page
    return render_template("tmp.html")
File "/usr/local/lib/python3.9/site-packages/flask/templating.py", line 146, in render_template
    ctx_obj = Jinja2Env.get_or_select_template(template_name_or_list)
File "/usr/local/lib/python3.9/site-packages/jinja2/environment.py", line 1066, in get_or_select_template
    return self.get_template(template_name_or_list, parent, globals)
File "/usr/local/lib/python3.9/site-packages/jinja2/environment.py", line 997, in get_template
    return self._load_template(name, globals)
File "/usr/local/lib/python3.9/site-packages/jinja2/environment.py", line 956, in _load_template
    template = self.loader.load(self, name, self.make_globals(globals))
File "/usr/local/lib/python3.9/site-packages/jinja2/loaders.py", line 125, in load
    source, filename, uptodate = self.get_source(environment, name)
File "/usr/local/lib/python3.9/site-packages/flask/templating.py", line 59, in get_source
    return self._get_source_fast(environment, template)
File "/usr/local/lib/python3.9/site-packages/flask/templating.py", line 95, in _get_source_fast
    raise TemplateNotFound(template)

jinja2.exceptions.TemplateNotFound: tmp.html

The debugger caught an exception in your WSGI application. You can now look at the traceback which led to the error.
To switch between the interactive traceback and the plaintext one, you can click on the "Traceback" headline. From the text traceback you can also
You can execute arbitrary Python code in the stack frames and there are some extra helpers available for introspection:
> dump() shows all variables in the frame
> dump(obj) dumps all that's known about the object
```

Limitations of using Flask by itself

- Flask it's not meant to generate the entire content of a web page, but mainly the dynamic part of it

```
from flask import Flask

app = Flask(__name__)

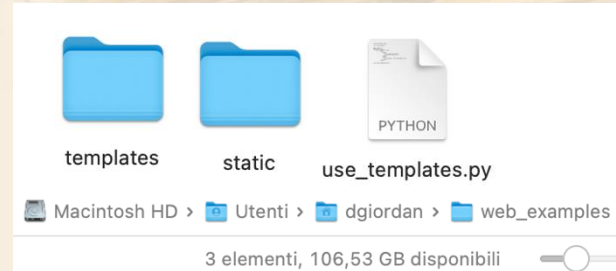
@app.route("/")
def hello_world():
    return "<html>\
        <head>\
            <title>=Home Page </title>\
        </head>\
        <body>\
            <h1> Welcome to the home page! </h1>\
        </body>\
    </html>"

app.run(port=8080, debug=True)
```

- In addition to being able of generating the entire HTML code of a web page, Flask allows to interact with **templates**
 - Templates allow to have a basic static web page, written in HTML, and insert **ONLY** the dynamic part using Flask
 - This simplifies the creation of the web pages, since **only** the dynamic elements will be managed by Flask
 - Based on the language and templates' engine **Jinja2**

Template

- To use templates, it's necessary to create a folder
 - templates
- It's possible to create other folders to add static resources
 - CSS, images, etc.



use_template.py

```
from flask import Flask,
render_template

app = Flask(__name__)

@app.route("/")
def hello_world():
    return render_template("home.html")
app.run(port=8080, debug=True)
```

+

home.html

```
<html>
<head>
  <title> Home Page </title>
</head>
<body>
  <h1> Welcome to the home page </h1>
</body>
</html>
```

localhost:8080

Welcome to the home page!

- To make a template dynamic, **Jinja2** is used
- **Jinja2** code is inserted in-between HTML code, using **delimiters**
 - **{% ... %}** to insert instructions and control structures
 - **{{ ... }}** to handle variables

home.html

```
<html>
<head>
  <title> Home Page </title>
</head>
<body>
  {% if page name %}
    <h1> Welcome to the {{page name}} </h1>
  {% endif %}
</body>
</html>
```

Jinja2: Passing variables

- Flask passes the **variables** as parameters of the `render_template` function
- Variables can be of any type
 - **Strings, numbers, arrays, dictionaries**

use_template.html

```
from flask import Flask, render_template

app = Flask(__name__)

@app.route("/")
def hello_world():
    return render_template("home.html", page_name="custom name")

app.run(port=8080, debug=True)
```

+

home.html

```
<html>
<head>
  <title> Home Page </title>
</head>
<body>
  {% if page_name %}
    <h1> Welcome to the {{page_name}} </h1>
  {% endif %}
</body>
</html>
```

||

← → ↻ ⓘ localhost:8080

Welcome to the custom name!

Jinja2: Variables

- As well as visualizing variables passed by Flask, it's also possible to define variables in Jinja2
- Useful to perform operations inside the template
 - The **set** instruction is used

use_template.html

```
from flask import Flask, render_template

app = Flask(__name__)

@app.route("/")
def hello_world():
    return render_template("home.html", number = 2)

app.run(port=8080, debug=True)
```

+

home.html

```
<body>
  {% set ris = 5* number%}
  5 * {{number}} = {{ris}} <br>
</body>
```

||

← → ↻ ⓘ localhost:8080

5 * 2 = 10

Jinja2: Strings

- To concatenate strings, you can simply insert the string variables directly inside the HTML code

use_template.html

```
from flask import Flask, render_template

app = Flask(__name__)

@app.route("/fullnames")
def programs():
    return render_template("fullnames.html", name = "Alpha", surname = "Beta")

app.run(port=8080, debug=True)
```

+

fullnames.html

```
<body>
  <h3> Your name is {{name}}, your surname is {{surname}} </h3>
</body>
```

||

← → ↻ ⓘ localhost:8080/fullnames

Your name is Alpha, your surname is Beta

Main functions for arrays and dictionaries

- **array | length, dict | length** : returns the number of elements in the array or dictionary
- **array | sort**: sorts the array. Optional parameters can be used to specify how to sort.
- **dict | dictsort**: sorts the dictionary. Optional parameters can be used to specify how to sort.
- **key in array, key in dict**: verifies whether an element **key**, exists in the array **array** or in the dictionary **dict**

Control structures

- The control instructions and structures allow the conditional execution of portions of the program
- They also allow the iterative execution of portions of the program
- They evaluate certain conditions
- Control structures in Jinja2
 - if, if..else, if..elseif
 - for

Conditions

- ▷ A condition is an expression that returns a boolean value (true or false)
 - They are written using comparison operators and logical operators
- ▷ The following evaluate as False
 - The boolean value False
 - The integer number 0 and the float number 0.0
 - An empty string ("") and the "0" string
 - An empty array
- ▷ All the other values evaluate to true

The if and if...else constructs

- If the condition in the IF block is true, the block of operations is executed

```
@app.route("/")  
def hello_world():  
    return render_template("home.html", page_name = "custom name")
```

+

```
{% if page_name %}  
    <h1> Welcome to the {{page_name}} </h1>  
{% endif %}
```



- If the condition in the IF block is true, the block of operations is executed, otherwise the ELSE branch is executed

```
@app.route("/")  
def hello_world():  
    return render_template("home.html")
```

+

```
{% if page_name %}  
    <h1> Welcome to the {{page_name}} </h1>  
{% else %}  
    <h1> Welcome to the Home Page! </h1>  
{% endif %}
```



The if...elseif construct

➤ Allows the definition of more options

```
@app.route("/")
def hello_world():
    return render_template("home.html", page_name = "about")
```

+

```
</body>
{% if page_name=="home" %}
    <h1 style="color:blue"> Welcome to the Welcome to the Home Page! </h1>
{% elif page_name== " about" %}
    <h1 style="color:red"> Welcome to the About Page! </h1>
{% else %}
    <h1> Welcome to the {{page_name}}! </h1>
{% endif %}
</body>
```

||

← → ↻ ⓘ localhost:8080

Welcome to the About Page!

The for cycle

➤ Allows the repetition of a block of instructions, by defining directly

- The initialization instructions, executed only once at the very entrance of the cycle
- The condition, that must be true to execute the block of instructions
- The update instruction, executed at the end of each iteration

```
<body>
  {% for i in range(1,11) %}
    {% set ris=5*i %}
    5 *{{i}} = {{ris}} <br>
  {% endfor %}
</body>
```

```
5 * 1 = 5
5 * 2 = 10
5 * 3 = 15
5 * 4 = 20
5 * 5 = 25
5 * 6 = 30
5 * 7 = 35
5 * 8 = 40
5 * 9 = 45
5 * 10 = 50
```

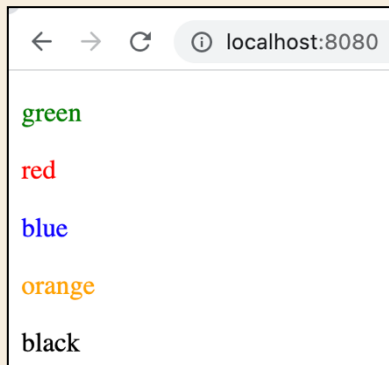
The for cycle

➤ Similarly to Python, Jinja2 allows to iterate over

- **arrays**
- **dictionaries**

```
@app.route("/")
def hello_world():
    colors = ["green", "red", "blue", "orange", "black"]
    return render_template("home.html", colors = colors)
```

```
</body>
  {% for color in colors %}
    <p style="color:{{color}}"> {{color}} </p>
  {% endfor %}
</body>
```



A screenshot of a web browser window. The address bar shows 'localhost:8080'. The main content area displays five lines of text, each in a different color: 'green' (green), 'red' (red), 'blue' (blue), 'orange' (orange), and 'black' (black).

The for cycle

➤ Similarly to Python, Jinja2 allows to iterate over

- arrays
- dictionaries

```
@app.route("/")
def hello_world():
    agenda = [
        {"surname": "Rossi",
         "name": "Francesca",
         "mobile": 3331234567
        },
        {"surname": "Verdi",
         "name": "Mario",
         "mobile": 3337654321
        }
    ]
    return render_template("home.html", agenda = agenda)
```

```
</body>
  {% for record in agenda %}
    <h3> {{record.surname}} {{record.name}} </h3>
    Mobile {{record.mobile}}
  {% endfor %}
</body>
```

← → ↻ ⓘ localhost:8080

Rossi Francesca

Mobile 3331234567

Verdi Mario

Mobile 3337654321

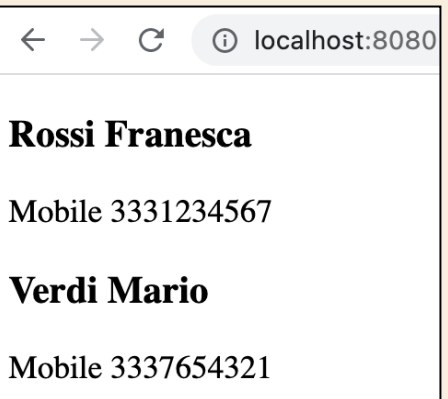
The for cycle

➤ Similarly to Python, Jinja2 allows to iterate over

- arrays
- dictionaries

```
@app.route("/")
def hello_world():
    agenda = {
        "one": {"surname": "Rossi",
                "name": "Francesca",
                "mobile": 3331234567
               },
        "two": {"surname": "Verdi",
                "name": "Mario",
                "mobile": 3337654321
               }
    }
    return render_template("home.html", agenda = agenda)
```

```
</body>
  {% for record in agenda %}
    <h3> {{agenda[record].surname}} {{agenda[record].name}} </h3>
    Mobile {{agenda[record].mobile}}
  {% endfor %}
</body>
```



Template extension (inheritance)

- ▷ As well as creating new templates, it's also possible to **extend** existing templates
 - By creating a **base template** containing the skeleton of the page and all the elements in common between different pages
 - The **child templates** inherit the base template, and only specify a subset of **blocks** to be modified

Template extension: Base template

- The base template defines the dynamic portions by means of
 - **{% ... %}** to insert instructions and control structures
- The blocks of content defined inside child templates are identified by
 - **{% block <nome> %}**
 - **{% endblock <nome> %}**

layout.html

```
<html>
<head>
{% if title %}
  <title> {{ title }} </title>
{% else %}
  <title> Default Title </title>
{% endif%}
</head>
<body>
  {% block content %}
  {% endblock content %}
</body>
</html>
```

Template extension: Child templates

- Child templates identify the base template by means of the instruction
 - {% extends "name" %}**
- Child templates define which block of data they want to modify
 - {% block <name> %}**
 - {% endblock <name> %}**

home.html

```
{% extends "layout.html" %}
{% block content %}
    <h1> Welcome to the Home Page! </h1>
{% endblock content %}
</body>
</html>
```

agenda.html

```
{% extends "layout.html" %}
{% block content %}
    <h3> {{agenda[record].surname}} {{agenda[record].name}} </h3>
    Mobile {{agenda[record].mobile}}
{% endblock content %}
```


Template extension: Flask

➤ The extension is transparent to Flask

- Child templates are retrieved directly

➤ Child templates accept as arguments

- A variable number of parameters
- Different parameters

```
from flask import Flask, render_template

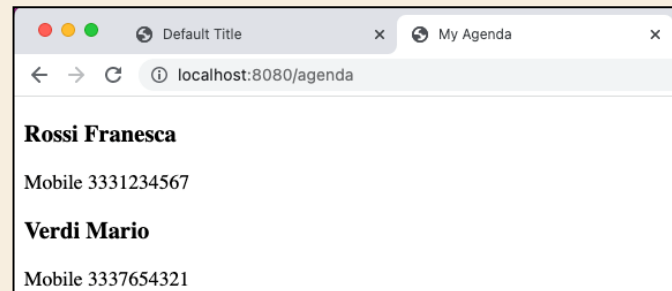
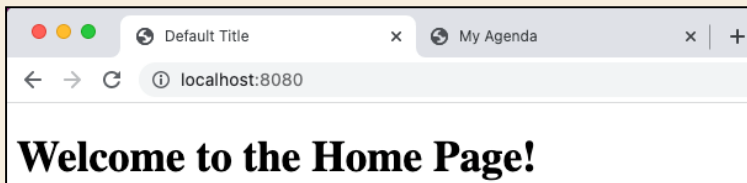
app = Flask(__name__)

@app.route("/agenda")
def agenda_page():
    return render_template("home.html")

@app.route("/agenda")
def agenda_page():
    agenda = {
        "one": {"surname": "Rossi",
                "name": "Francesca",
                "mobile": 3331234567
               },
        "two": {"surname": "Verdi",
                "name": "Mario",
                "mobile": 3337654321
               }
    }

    return render_template("agenda.html", agenda = agenda,
                           title = "My Agenda")

app.run(port=8080, debug=True)
```



Flask and HTML forms

```
<form name="UserData" action="processlogin" method="GET">  
  Input Elements  
</form>
```

➤ "form" tag with some attributes

- Name: name of the form
- Action: name of the program that will process the data
- Method: HTTP method used to pass the form parameters to the program (can be "GET" or "POST")

➤ Inside the form there are multiple input elements

Accessing the data of the form

- To send the form data to the response page (**action**)
 - Both the form page and the response page **must be handled** by the web server
- To access the parameters passed by a form, it's necessary to import the **request** object from Flask
 - **from flask import request**
- The functions specify the **method** accepted to receive data inside the decorator
 - `route("/answer", methods=['GET','POST'])`
 - If the method is not specified, Flask only accepts parameters from requests of type GET

Accessing the data of the form

➤ GET method

- To access the parameters passed by GET in the URL (?key=value) it's possible to use the `args` attribute inside the **request** object
- **request.args.get("<parameter>")**

➤ POST method

- To access the parameters passed by POST it's possible to use the **request** object directly, as an associative array
- **request.form["<parameter>"]**,
request.files["<parameter>"]

Accessing the data of the form

- ▷ If both the GET and POST methods can be used
 - Before accessing the parameters, it's necessary to verify the method used in the request object
 - `request.method == 'GET'`
- ▷ The request object can also be used to obtain other kind of information
 - Cookie, sessions, etc.

Example: Form

GET

localhost:8080/conference_form_get

Insert the data

Conference:

YEAR:

Number of papers: 1 2 3

POST

localhost:8080/conference_form_post

Insert the data

Conference:

YEAR:

Number of papers: 1 2 3

conference_form_get.html

```
<html>
<head>
  <title>GET form</title>
</head>
<body>
  <p> Insert the data </p>
  <form method="GET" action="conference">
    <table>
      <tr>
        <td> Conference: </td>
        <td> <input type="text" name="conf" size="20"> </td>
      </tr>
      <tr>
        <td> YEAR: </td>
        <td> <select name="year">
          <option value="2005"> 2005 </option>
          <option value="2006"> 2006 </option>
        </select> </td>
      </tr>
      <tr>
        <td> Number of papers: </td>
        <td> <input type="radio" name="num" value="1"> 1
          <input type="radio" name="num" value="2" checked> 2
          <input type="radio" name="num" value="3"> 3 </td>
      </tr>
    </table> <br />
    <input type="reset" value="Cancel">
    <input type="submit" value="Send">
  </form>
</body>
</html>
```

Example: Receiving FORM parameters

File conferences.py

```
from flask import Flask, render_template, request

app = Flask(__name__)

@app.route("/conference_form_get")
def get_form():
    return render_template("conference_from_get.html")

@app.route("/conference_form_post")
def post_form():
    return render_template("conference_from_post.html")

@app.route("/result", method=["GET", "POST"])
def read_form():

    if(request.method == 'GET'):
        conf = request.args.get('conf')
        year = request.args.get('year')
        num = request.args.get('num')
    else:
        conf = request.form['conf']
        year = request.form['year']
        num = request.form['num']

    output_string = "During %s you presented %s papers in the conference %s"%(year,num,conf)

    return render_template("conference.html", output_string = output_string)

app.run(port=8080, debug=True)
```

conference.html

```
<html>
<head>
  <title>View form parameters</title>
</head>
<body>
  <p> {{ output_string}} </p>
</body>
</html>
```

localhost:8080/conference

During 2005 you presented 2 papers in the conference ICSE

D

Example: calculator

Insert the numbers

the result is: 70

```
<html>
<head>
  <title>Calculator</title>
</head>
<body>
  <p> Insert the numbers </p>
  <form method="GET" action="result">
    <input type="text" name="val1" size="8" maxlength="8">
    <select name="year">
      <option value="sum"> + </option>
      <option value="sub"> - </option>
      <option value="mul"> * </option>
      <option value="div"> / </option>
    </select>
    <input type="text" name="val2" size="8" maxlength="8">
    <input type="reset" value="Cancel">
    <input type="submit" value="Compute">
  </form>
</body>
</html>
```


Example: calculator

```
from flask import Flask, render_template, request
```

```
app = Flask(__name__)
```

```
@app.route("/calculator")
```

```
def get_form():  
    return render_template("calculator.html")
```

```
@app.route("/result", method=["GET"])
```

```
def read_get_form():
```

```
    val1 = request.args.get('val1')
```

```
    val2 = request.args.get('val2')
```

```
    op = request.args.get('op')
```

```
    if(val1=="" or val2==""):
```

```
        return render_template('result.html', error_message = "Missing one or more numbers. Please check the input.")
```

```
    if(val1.isnumeric() == False or val2.isnumeric() == False):
```

```
        return render_template('result.html', error_message = "Only integer number are supported. Please check the input.")
```

```
    val1 = int(val1)
```

```
    val2 = int(val2)
```

```
    if(op == "div" and val2 == 0):
```

```
        return render_template('result.html', error_message = "Error try division by zero.")
```

```
    result = 0
```

```
    if(op == "sum"):
```

```
        result = val1 + val2
```

```
    if(op == "sub"):
```

```
        result = val1 - val2
```

```
    if(op == "mul"):
```

```
        result = val1 * val2
```

```
    if(op == "div"):
```

```
        result = val1 / val2
```

```
    return render_template('result.html', result = result)
```

```
app.run(port=8080, debug=True)
```

result.html

```
<html>  
<head>  
    <title>Result</title>  
</head>  
<body>  
    {% if error_message %}  
        <h3 style="color:red"> {{ error_message}} </h3>  
    {% else %}  
        <h3> the result is: {{ result }} </h3>  
    {% endif %}  
</body>  
</html>
```

Example: multiple choice

Please select the programming language you know

- C C++ Perl
 HTML Python Java

Cancel

Send

You know 2 programming languages:

- HTML
- Python

Example: multiple choice

HTML form

- Use the langs array instead of 6 distinct variables

```
<html>
<head>
  <title>Programming Language</title>
</head>
<body>
  <p> Please select the programming language you know </p>
  <form method="GET" action="known">
    <table>
      <tr>
        <td> <input type="checkbox" name="langs" value="C"> C </td>
        <td> <input type="checkbox" name="langs" value="C++"> C++ </td>
        <td> <input type="checkbox" name="langs" value="Perl"> 3 </td>
      </tr>
      <tr>
        <td> <input type="checkbox" name="langs" value="HTML"> HTML </td>
        <td> <input type="checkbox" name="langs" value="Python"> Python </td>
        <td> <input type="checkbox" name="langs" value="Java"> Java </td>
      </tr>
      <tr>
        <td> <input type="reset" value="Cancel">
        <td> <input type="submit" value="Send">
      </tr>
    </table>
  </form>
</body>
</html>
```

Example: multiple choice

Python script

- The languages array contains all the selected values (HTML, Python in this example)

```
from flask import Flask, render_template, request

app = Flask(__name__)

@app.route("/programs")
def get_form():
    return render_template("programs.html")

@app.route("/known", method=["GET"])
def known():

    languages = request.args.getlist('langs')
    return render_template('known.html', result = languages)

app.run(port=8080, debug=True)
```

```
<html>
<head>
  <title>Known Programming Language</title>
</head>
<body>
  {% if languages | length == 0 %}
    <h3>You don't know any programming language.</h3>
  {% else %}
    <p> You know {{languages | length }} programming languages </p>
    <ul>
      {% for l in languages %}
        <li> {{l}} </li>
      {% endfor %}
    </ul>
  {% endif %}
</body>
</html>
```

You know 2 programming languages:

- HTML
- Python

Validating the inserted values

- ⊳ Before processing the data provided by the user, it's always convenient to **validate** them
 - Avoid processing invalid data
 - E.g., inserting an email address not correctly formatted, or an unexpected value
 - Useful to avoid potential cyberattacks
 - E.g., inserting SQL queries in a form field to visualize the content of the DB (SQL injection)

Data validation

- Verify that the age inserted by the user respects the service constraints (be at least 16 years old)

```
from flask import Flask, render_template, request

app = Flask(__name__)

def check_age(age):
    if(age == ""): return False
    if(age.isnumeric() == False): return False
    if(int(age) < 16): return False

    return True

@app.route("/register")
def register_form():
    return render_template("register.html")

@app.route("/registered", method=["GET"])
def process_registration():

    surname = request.args.get('surname')
    age      = request.args.get('age')

    if(checkAge(age) == False):
        return render_template('error_page.html', error = 'Invalid Age')

    return render_template('registered.html')

app.run(port=8080, debug=True)
```

Verify the insertion of the age field

Verify that age is a number

Verify the age constraint

Data validation

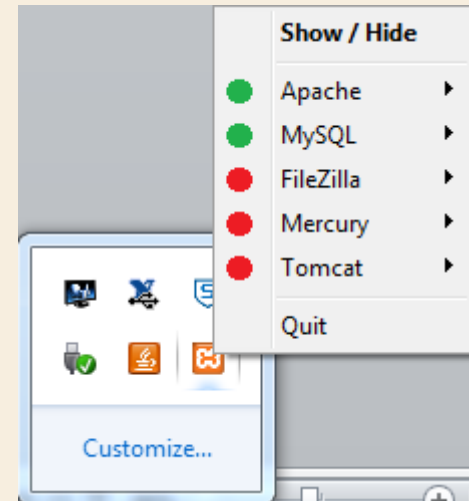
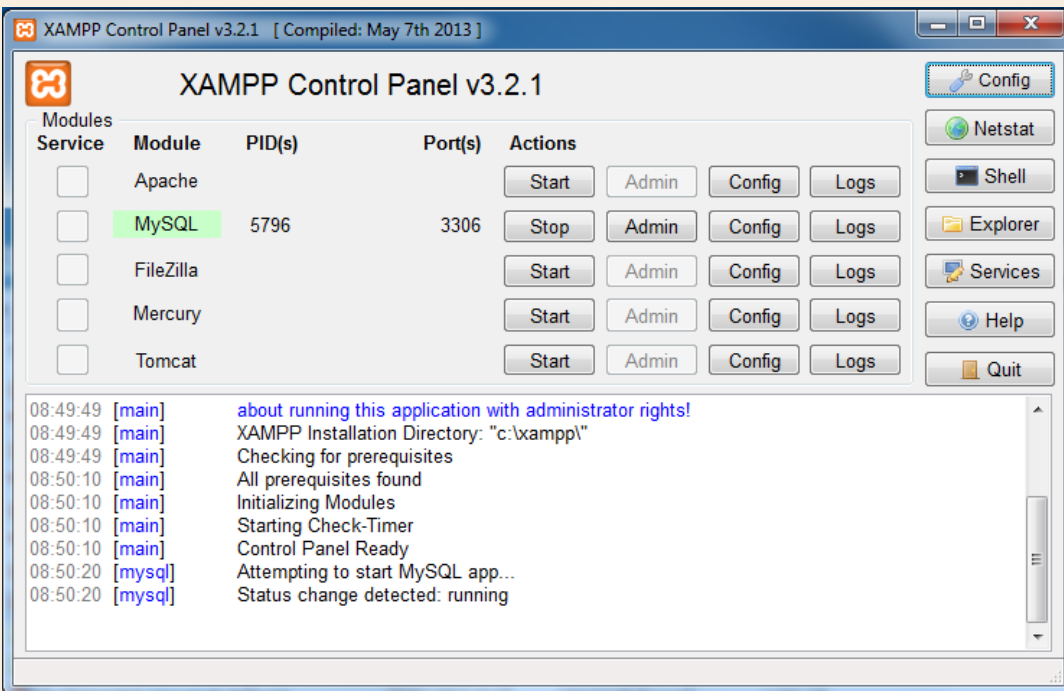
- Before processing the data it's necessary to
 - Verify that the user inserted the data
 - Do a formal verification to ensure **the type** is correct
 - The formal verification can be done exploiting functions and libraries provided by Python, regular expressions, etc.
 - Validate potential constraints
 - E.g., the minimum age requirement

A brief digression: XAMPP

- ▷ XAMPP is a web development platform (web-database development environment) that includes
 - A web server (Apache)
 - A database management system (MySQL)
 - An interpreter for PHP e PERL scripts
 - **A graphical administrator for MySQL db (phpMyAdmin)**
- ▷ It allows to run locally a MySQL server

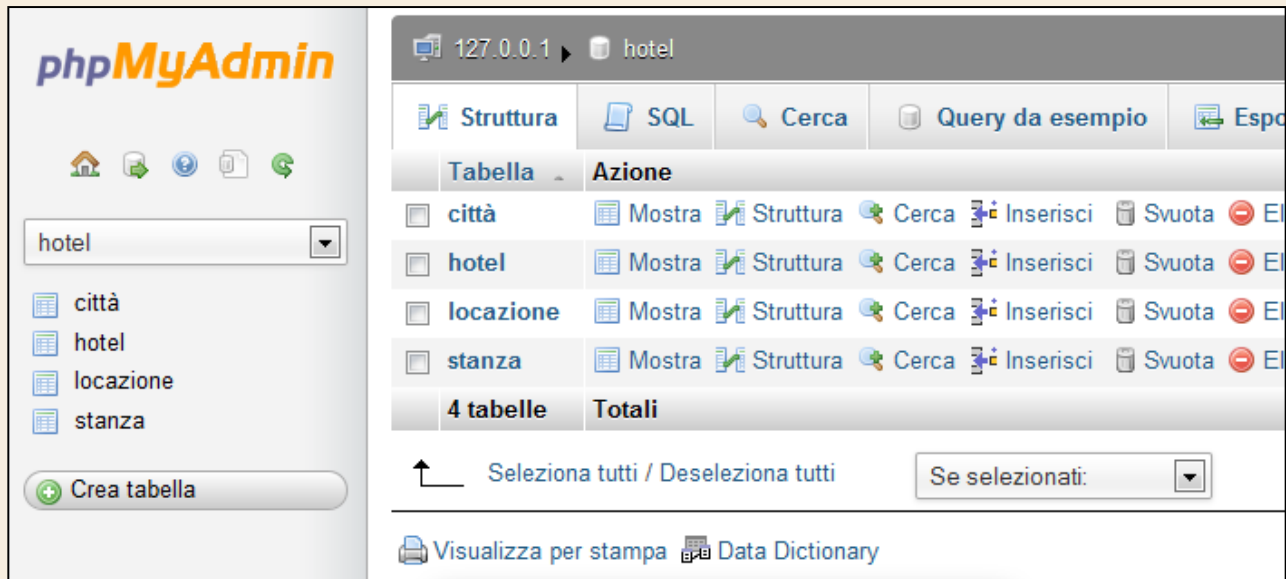
XAMPP: services administration

- It allows to manage services
 - Graphical user interface



XAMPP: DB administration

- It allows to manage databases
 - Graphical user interface



The screenshot displays the phpMyAdmin interface for a database named 'hotel'. The left sidebar shows the database name 'hotel' and a list of tables: città, hotel, locazione, and stanza. A 'Crea tabella' button is visible at the bottom of the sidebar. The main content area shows a table listing the four tables with their respective actions: Mostra, Struttura, Cerca, Inserisci, and Svuota. The interface is in Italian.

Tabella	Azione
<input type="checkbox"/> città	Mostra Struttura Cerca Inserisci Svuota El
<input type="checkbox"/> hotel	Mostra Struttura Cerca Inserisci Svuota El
<input type="checkbox"/> locazione	Mostra Struttura Cerca Inserisci Svuota El
<input type="checkbox"/> stanza	Mostra Struttura Cerca Inserisci Svuota El
4 tabelle	Totali

Seleziona tutti / Deseleziona tutti Se selezionati: [v]

Visualizza per stampa Data Dictionary