



# SQL for applications

## Call Level Interface (CLI)

# Call Level Interface

- Requests are sent to the DBMS by means of functions offered by the guest language
  - solution based on predefined interfaces
    - API, Application Programming Interface
  - SQL instructions are passed as parameters of the functions of the guest language
  - there is no concept of precompilation
- The guest program directly contains the calls made to the functions offered by the API

# Call Level Interface

- There exist many different solutions of type Call Level Interface (CLI)
- standard SQL/CLI
  - ODBC (Open DataBase Connectivity)
    - proprietary Microsoft solution for SQL/CLI
  - JDBC (Java Database Connectivity)
    - Solution for the Java environment
  - OLE DB
  - ADO
  - ADO.NET

- Regardless of the CLI solution adopted, there is a common structure in the way they interact with the DBMS
- opening the connection to the DBMS
  - executing SQL instructions
  - closing the connection

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  - when using **SELECT**, result is a set of tuples
4. Process the obtained result
  - there are specific functions to read the result
5. Close the connection once the working session is over

# DBMS interaction

## ➤ ODBC (Open DataBase Connectivity)

- Standard method to access a database
- Goal: make the access protocol independent of the kind of database used
- Python offers the developer a library to access a database through ODBC

## ➤ Access methods tailored for a specific DBMS

- MySQL, Postgres, Microsoft SQL server, ...
- Python offers the developer specific libraries for most DBMS



# SQL for applications

SQLAlchemy functions for Flask

# MySQLi extension

- SQLAlchemy is a Python library that allows to interact with databases in an efficient way
- Supported functionalities
  - DB connection
  - Data reading and acquisition
  - Support for stored procedures, multiple queries and transactions

# Creating a connection

- Call the `create_engine()` function
  - Starting point of applications using SQLAlchemy, it allows to specify the connection details
- It requires five parameters
  - `dialect`: name of the language that will be used in the connection
  - `username`: name of the user in the database
  - `password`: password of the user
  - `host`: name of the machine that hosts the DBMS
  - `dbname`: name of the DB
- It returns a connection identifier

```
from sqlalchemy import create_engine

dialect = "mysql"
username="root"
password=""
host="127.0.0.1"
dbname = "Opere"
#Connection object creation
engine = create_engine("%s://%s:%s@%s/%s"%(dialect,username,password,host,dbname))
```

# Connection to the DB

- Call the `connect()` function
  - When invoked, SQLAlchemy creates the connection to the DB
  - It uses the connection identifier returned by `create_engine()`
- It returns a connection identifier
  - If successful, it returns an active connection
  - If unsuccessful, it raises an **exception**

```
#Connection object creation  
con = engine.connect()
```

# Errors handling

- Example including the handling of possible connection errors
- Try: instructions to be always executed
  - Except: instructions to be executed only in case of **exceptions** raised during the execution of instructions inside the try
  - SQLAlchemyError: allows to obtain a string containing the error to be visualized

```
from sqlalchemy import create_engine
from sqlalchemy.exc import SQLAlchemyError
```

```
dialect = "mysql"
username="root"
password=""
host="127.0.0.3"
dbname = "Opere"
#Connection object creation
engine = create_engine("%s://%s:%s@%s/%s"%(dialect,username,password,host,dbname))

try:
    con = engine.connect()
except SQLAlchemyError as e:
    error = str(e.__dict__["orig"])
```

```
(2003, "Can't connect to MySQL server on '127.0.0.3:3306' (60)")
```

```
host="127.0.0.1"
dbname = "Opere2"
```

```
host = "127.0.0.1"
dbname = "Opere2"
```

```
(1049, "Unknown database 'Opere2'")
```

# Closing a connection

- Must be executed when it's not needed to interact with the DBMS anymore
  - It closes the connection to the DBMS and releases the corresponding resources
- Call the `close()` function
  - It uses the connection identifier returned by the `connect()` function

```
#Close the DB connection  
con.close()
```



# Execution of SQL instructions

## ➤ Immediate execution

- The server compiles and immediately execute the received SQL instruction

## ➤ “Prepared” execution – **[Not easy with SQLAlchemy]**

- The SQL instruction
  - Is compiled (prepared) once, and its execution plan is memorized by the DBMS
  - Is executed many times during the session
- Useful when the same SQL instruction has to be executed many times in the same working session
  - only the value of some parameters changes

# Immediate execution

➤ Call the `execute()` function

- It uses the connection identifier returned by the `connect()` function
- It requires as parameter the SQL query to be executed, in string format
- If successful, it returns the result of the query, else it raises an exception

➤ Example:

```
#QUERY SQL
query = "SELECT autore.cognome, opera.nome\
        FROM autore, opera\
        WHERE autore.coda = opera.autore"

result = con.execute(query)
```

# Reading the result, SQLAlchemy

- The result of the `execute()` function is stored in a variable of type "cursor"
  - A special variable, that contain the result of the query
  - It's possible to retrieve the header of a table using the `keys()` function on the result
- Reading the result is done row by row by means of the cursor

NomeF	NSoci	← Header
Andrea	2	← Cursor
Gabriele	2	← ...

## Reading the result, Jinja2

- The result is passed to Jinja2 for visualization as an array made of rows
  - It's possible to iterate on rows as if they were arrays
- Each row is coded as **a tuple** of values representing the attributes requested in the SELECT
  - It's possible to read tuple as
    - arrays
    - dictionaries

```
{% for opera in values %}
<tr>
  {% for field in opera %}
    <td> {{ field }} </td>
  {% endfor %}
</tr>
{% endfor %}
```

```
{% for opera in values %}
<tr>
  <td> {{ opera["cognome"] }} </td>
  <td> {{ opera["nome"] }} </td>
</tr>
{% endfor %}
```

# Visualizing the result

➤ It's possible to pass to Jinja2 different arrays to specify the **header** of the table and its **content**

```
try:
    con = engine.connect()
    query = "SELECT autore.cognome, opera.nome\
            FROM autore, opera\
            WHERE autore.coda = opera.autore"

    result = con.execute(query)
    header = result.keys()

    return render_template("opere.html", annoDa=annoDa, annoA=annoA, citta=citta, header=header, values=result)
except SQLAlchemyError as e:
    error = str(e.__dict__["orig"])
    return render_template("errore.html", error_message=error)
```

```
<table>
<tr>
  {% for field in header %}
    <td> {{ field }} </td>
  {% endfor %}
</tr>
{% for opera in values %}
<tr>
  {% for field in opera %}
    <td> {{ field }} </td>
  {% endfor %}
</tr>
</table>
```

cognome	nome
Bernini	Apollo e Dafne
Bernini	Baldacchino S.Pietro
Bernini	Fontana dei fiumi
Borromini	S.Ivo la Sapienza

# Transactions

- Connections are implicitly created in auto-commit mode
  - After the successful execution of each SQL instruction, a commit is automatically executed
- Whenever it's necessary to commit exclusively after having successfully executed a sequence of SQL instructions
  - The commit has to be managed in a non-automated way
  - A single commit is executed once every instruction has been performed

# Managing transactions

## ➤ Call the `begin()` function

- When invoked, SQLAlchemy initializes a transaction and disables the auto-commit
- If successful, it returns an active transaction
- If unsuccessful, it raises an **exception**
- It uses the connection identifier returned by the `connect()` function

```
#Initialize a new transaction  
trans = con.begin()
```

# Managing transactions

➤ If the auto-commit is disabled, commit and rollback operations must be explicitly requested

- They use the transaction identifier returned by the `begin()` function

➤ `commit ()`

```
#Commits the operations  
trans.commit()
```

- Executes the commit of the current transaction
- If unsuccessful, it raises an exception

➤ `rollback ()`

```
#Rollback the operations  
trans.rollback()
```

- Executes the rollback of the current transaction
- If unsuccessful, it raises an exception



# Managing transactions

- If the auto-commit is disabled, commit and rollback operations must be explicitly requested
  - They use the transaction identifier returned by the `begin()` function
- Using the **with** construct, SQLAlchemy automatically handles the commit and rollback
  - Executes the commit if successful
  - Executes the rollback if unsuccessful, and raises an exception

```
#Initialize a transaction and Commit or Rollback  
with con.begin() as trans:  
    #... SQL and SQLAlchemy code ...
```