



Politecnico
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Data Science Lab

Introduction to Python

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- **Python engine**
 - Basic components and setup
- **Python language**
 - Data types, object oriented programming
- **NumPy library**
 - Computation with multi-dimensional arrays
- **Pandas library**
 - Tabular data and data preprocessing
- **scikit-learn library**
 - Machine learning and data science tools



■ Python language

■ Clean and concise syntax

- No semi-colons to end instructions
- No braces to define if clauses and for loops
- No need to specify variable types
- ...

Java

```
List<String> l = new LinkedList<>();  
for (int i=0; i<10; i++) {  
    l.add(i);  
}
```

Python

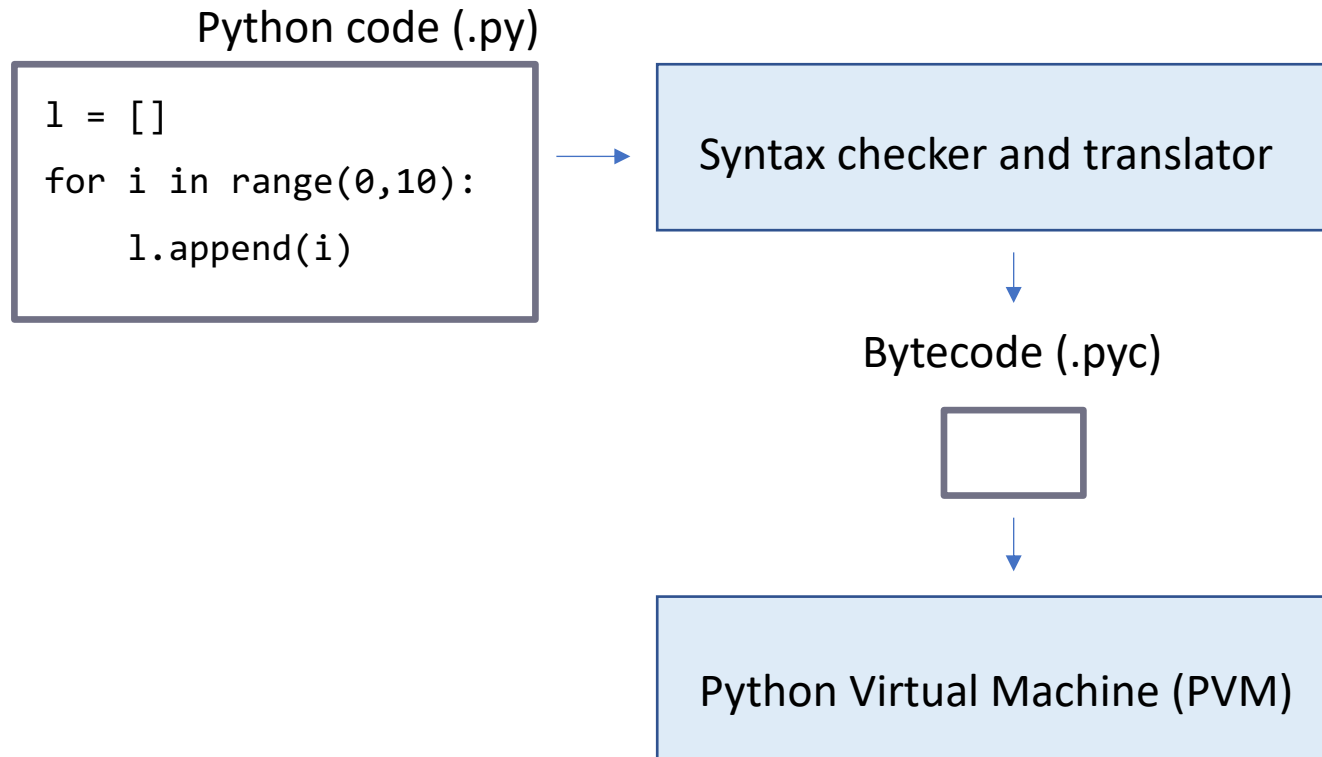
```
l = []  
for i in range(0,10):  
    l.append(i)
```



- Python is an **interpreted** language
 - Code is not compiled to machine language
 - However the source code is compiled to an intermediate level, called **bytecode**
 - For this reason, to run Python programs, you need an **interpreter** that is able to execute the bytecode

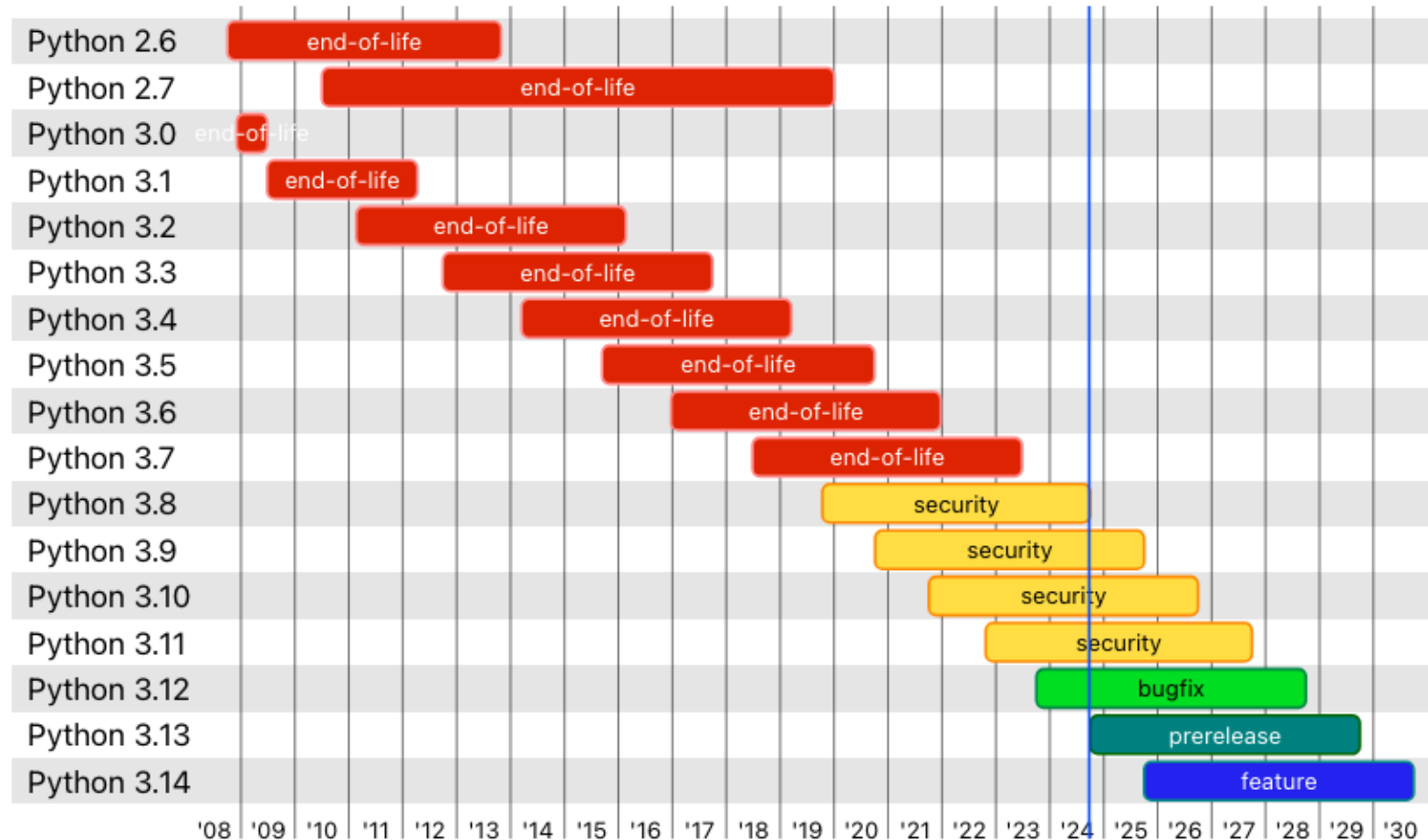


- Sequence of operations executed by the interpreter





Python release cycle



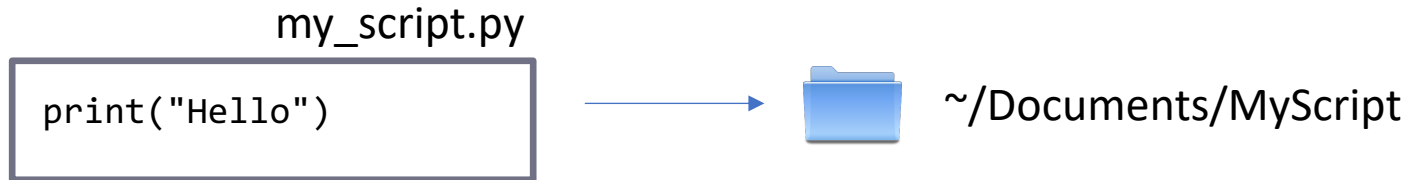


- A common Python 3 setup on a **Linux** System
- Typically in the `/usr/bin` folder:
 - “**python**” executable: run Python programs
 - “**pip**” executable: install Python packages
 - “**ipython**” executable: run programs line by line
 - “**jupyter**” executable: run a jupyter notebook
 - “**<name>3**” if your system defaults to Python 2
 - (hopefully it does not)
- To find where your python commands live:
 - `which <command>`

```
|fgiobergia@localhost $ which python3  
/usr/local/bin/python3  
fgiobergia@localhost $ █
```



- Executing a Python program

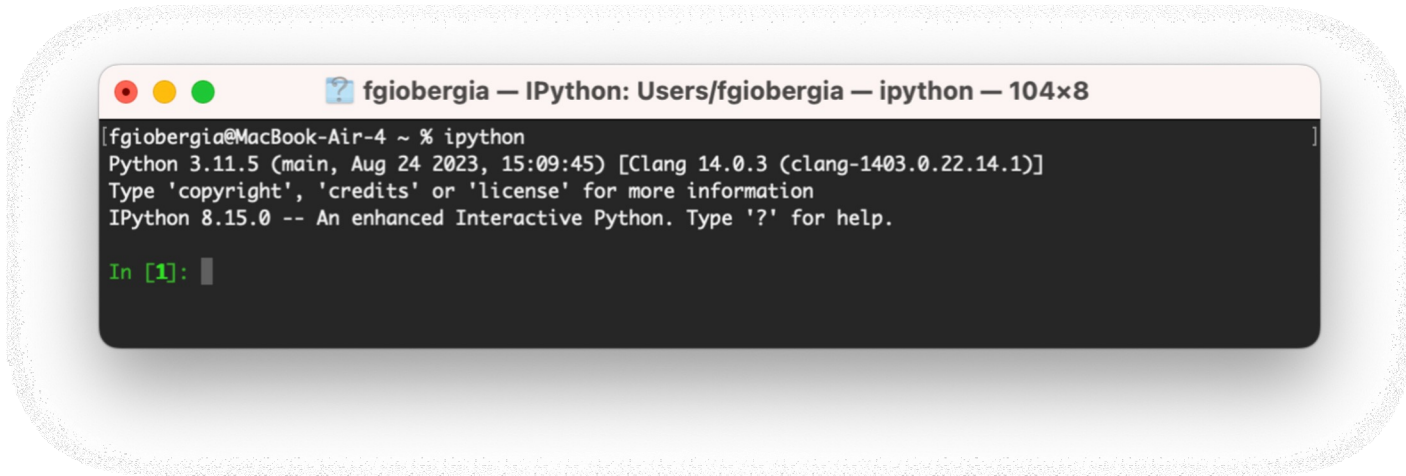


- Type in your terminal:

- `cd ~/Documents/MyScript`
- `python my_script.py`



- Running Python line by line with IPython
- Type in your terminal:
 - `ipython` (or `ipython3`, depending on your installation)



```
fgiobergia@MacBook-Air-4 ~ % ipython
Python 3.11.5 (main, Aug 24 2023, 15:09:45) [Clang 14.0.3 (clang-1403.0.22.14.1)]
Type 'copyright', 'credits' or 'license' for more information
IPython 8.15.0 -- An enhanced Interactive Python. Type '?' for help.

In [1]:
```



- Write your program line by line to see the results step by step...

```
fgiobergia — IPython: Users/fgiobergia — ipython — 104x13
[fgiobergia@MacBook-Air-4 ~ % ipython
Python 3.11.5 (main, Aug 24 2023, 15:09:45) [Clang 14.0.3 (clang-1403.0.22.14.1)]
Type 'copyright', 'credits' or 'license' for more information
IPython 8.15.0 -- An enhanced Interactive Python. Type '?' for help.

[In [1]: mystring = "hello"

[In [2]: print(mystring)
hello

In [3]:
```



- **Python** and **IPython** programs are the core for executing scripts, but...
- There are two typical scenarios:
 1. Develop your Python **project** with an Integrated Development Environment (**IDE**)
 - Example: Visual Studio Code, PyCharm
 - **Debug** and **run** your code inside the IDE
 2. Develop and test a Python **script** with **Jupyter notebook**
 - Inspect **step by step** the results
 - Keep the history of the output of the script



■ Scenario 1: Visual Studio Code (IDE)

- The Python suite can be installed from the *Extensions* tab

Run/Debug commands

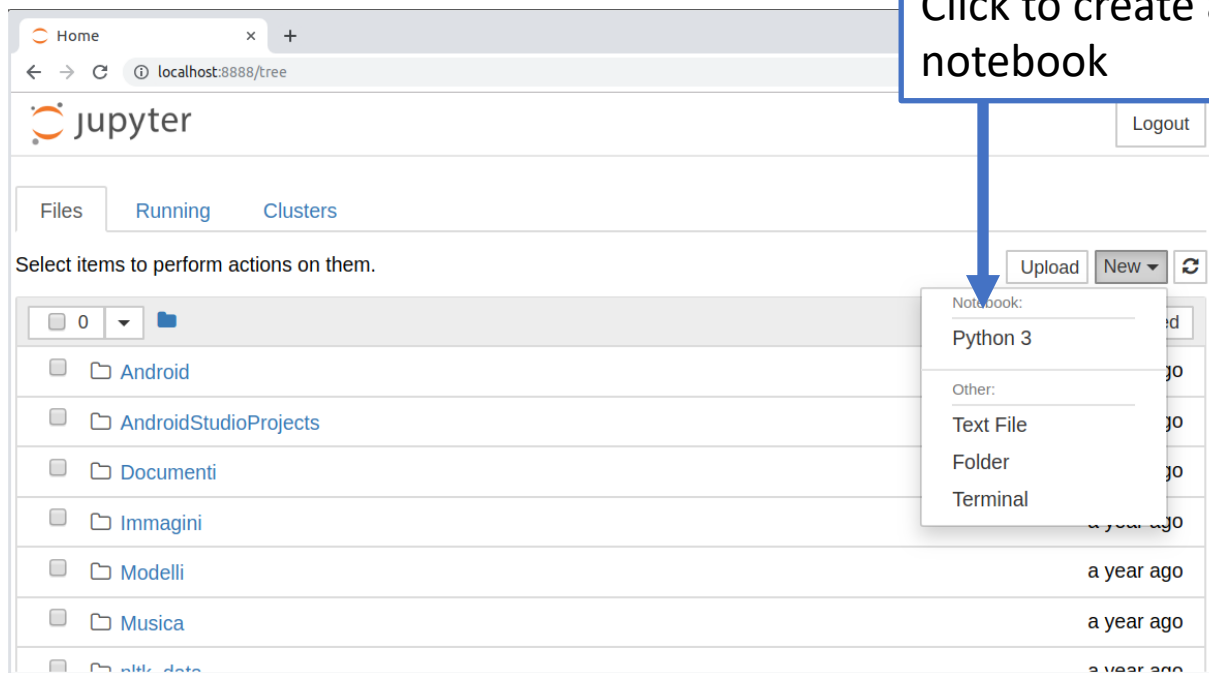
The screenshot shows the Visual Studio Code interface with several annotations:

- Project overview:** A blue box with an arrow pointing to the Explorer sidebar on the left, which displays the file structure of the 'DRIFT' project.
- Code:** A blue box with an arrow pointing to the main editor window, which contains the Python code for the `SubgroupDriftAgrawal` class.
- Shell:** A blue box with an arrow pointing to the integrated terminal at the bottom of the window, which shows a shell prompt.
- Run/Debug commands:** A blue box with an arrow pointing to the Run and Debug icons in the top right corner of the editor window.

```
1 from river.datasets import synth
2 import numpy as np
3 class SubgroupDriftAgrawal:
4
5     def pick_subgroup(self, target : float, tol : float = 1e-3, max_len : None | int = None):
6         # identify a subgroup that has probability approx. the same as target
7
8         # known features + range of values (start, stop, "value is in thousands")
9         # (needed to return the correct ranges and avoid producing overly fine-grained subgroups)
10
11         ranges = {
12             "salary": [20, 150, True],
13             "age": [20, 80, False],
14             "elevel": [0, 4, False],
15             "car": [1, 20, False],
16             "zipcode": [0, 8, False],
17             "hyears": [1,30, False],
18             "loan": [0, 500, True],
19         }
20
21         curr = 1.0 # initial probability (support) -- all instances are in the subgroup
22         n_iter = 50 # max number of iterations (a larger value will typically produce a more accurate r
23         taken = {}
24
25         features = list(ranges.keys())
26         np.random.shuffle(features) # features are shuffled for more randomness (not strictly ne
27
28         while n_iter > 0:
```



- **Scenario 2: Jupyter notebook**
 - Type in your terminal
 - jupyter notebook
 - Jupyter will open on your browser





■ Scenario 2: Jupyter notebook

The screenshot shows a Jupyter notebook interface. At the top is a toolbar with icons for file operations and a 'Run' button. Below the toolbar is a 'Markdown cell' containing the text '1. Simple linear regression' and 'Generating a dataset'. Below that is a 'Code cell' containing two code blocks. The first code block generates a dataset, and the second code block plots the data. Below the code cells is a 'Result cell' displaying a scatter plot of the generated data. Blue arrows point from labels to the corresponding elements in the notebook.

Markdown cell

Code cell

Result cell

```
In [26]: # Make dataset
err = np.random.normal(0,1, 100) # gaussian data, mean=0, std=1
x = 10*np.random.rand(100) # 100 data points in [0, 10]
y = (2*x + 2) + err # target is a linear function of the input with some noise
```

```
In [27]: # Plots
plt.scatter(x, y, s=10, c='grey')
plt.show()
```



- **Scenario 2: Jupyter notebook**
 - Based on **IPython** command
 - Each code **cell** can be executed **separately** by pressing CTRL + ENTER



1. Simple linear regression

Generating a dataset

```
In [26]: # Make dataset
err = np.random.normal(0,1, 100) # gaussian data, mean=0, std=1
x = 10*np.random.rand(100)      # 100 data points in [0, 10]
y = (2*x + 2) + err              # target is a linear function of the i
```

```
In [27]: # Plots
plt.scatter(x, y, s=10, c='grey')
plt.show()
```

Code cell 1

Code cell 2



■ IDE vs Jupyter notebook

■ IDE

- For **complex** projects (many files)
- More powerful debug commands
- More powerful code editing tools

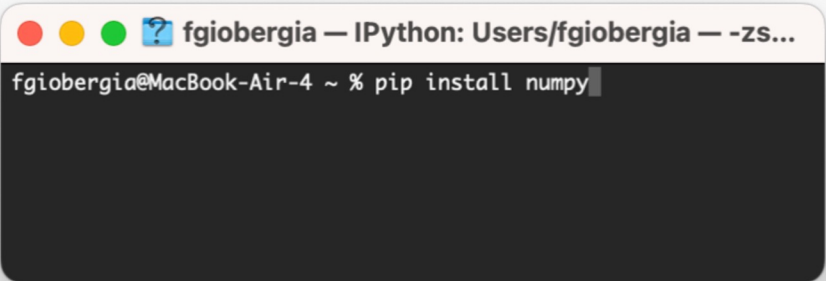
■ Jupyter notebook

- For simple scripts and prototypes
- Great **visualization** tool
 - Example: **report** with Python code and text for explanations



■ Installing libraries

- Python language is provided with many useful libraries:
 - Numpy, Pandas, Matplotlib, Scikit-learn, SciPy, ...
- To use any of them you first have to install it with the **pip** command: `pip install <package>`
 - `pip install numpy`
 - `pip install pandas`



```
fgiobergia — IPython: Users/fgiobergia — -zs...  
fgiobergia@MacBook-Air-4 ~ % pip install numpy
```



■ Virtual environments

- The pip command will associate the libraries to your **default Python installation**
- A more powerful way of managing libraries is to use a Python **environment (virtualenv)**
 - Designed when you want to design **different projects** that use different libraries and **configurations (e.g. versions)**
 - Each projects is associated to a virtual environment



■ Virtual environments

- To create and use a new environment:
 - `cd ~/myProject` → move to project directory
 - `virtualenv venv` → *create* virtual environment called `venv`
 - `. venv/bin/activate` → *activate* environment “`venv`”
- Python & libraries used will be from `venv` (not global)

```
myProject — IPython: Users/fgiobergia — -zsh — 93x16
fgiobergia@MacBook-Air-4 myProject % virtualenv venv
created virtual environment CPython3.11.5.final.0-64 in 280ms
creator CPython3macOsBrew(dest=/Users/fgiobergia/myProject/venv, clear=False, no_vcs_ignore
=False, global=False)
  seeder FromAppData(download=False, pip=bundle, setuptools=bundle, wheel=bundle, via=copy, a
pp_data_dir=/Users/fgiobergia/Library/Application Support/virtualenv)
  added seed packages: pip==23.2.1, setuptools==68.2.0, wheel==0.41.2
  activators BashActivator,CShellActivator,FishActivator,NushellActivator,PowerShellActivator
,PythonActivator
fgiobergia@MacBook-Air-4 myProject % ls
venv
fgiobergia@MacBook-Air-4 myProject % . venv/bin/activate
(venv) fgiobergia@MacBook-Air-4 myProject % which python
/Users/fgiobergia/myProject/venv/bin/python
(venv) fgiobergia@MacBook-Air-4 myProject %
```



■ Virtual environments

- After activation you can use the terminal to work within the environment
- Install libraries in the *current* environment
 - `pip install my_library`
- Execute a script/notebook within the environment
 - `python my_script.py`
 - `jupyter notebook`
- To deactivate the environment
 - `deactivate`