# Big data: architectures and data analytics

## MapReduce Programming Paradigm and Hadoop – Part 3

Counters



#### Counters

- Hadoop provides a set of basic, built-in, counters to store some statistics about jobs, mappers, reducers
  - E.g., number of input and output records
  - E.g., number of transmitted bytes
- Ad-hoc, user-defined, counters can be defined to compute global "statistics" associated with the goal of the application



## **User-defined Counters**

- The name of the enum is the group name
  - Each enum as a number of "fields"
- The enum's fields are the counter name
- In mappers and/or reduces counters are incremented by using the increment() method
  - context.getCounter(countername).increment(val ue);



 The getCounters() and findCounter() methods are used by the Driver to retrieve the final values of the counters



 Dynamic counters are useful when the set of counters is unknown at design time





- This example increments the COUNTERS.ERROR\_COUNT counter
- In the mapper or the reducer context.getCounter(COUNTERS.ERROR\_COUNT).i ncrement(1);



## MapReduce Programming Paradigm and Hadoop – Part 3

Map-only job





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### Setup and cleanup method

- Mapper classes are characterized also by a setup and a cleanup method
  - They are empty if they are not override
- The setup method is called once for each mapper prior to the many calls to the map method
  - It can be used to set the values of in-mapper variables
  - In-mapper variables are used to maintain in-mapper statistics and preserve the state (locally for each mapper) within and across calls to the map method



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### **In-Mapper Combiners**



- Initialize a set of in-mapper variables during the instance of the Mapper
  - Initialize them in the setup method of the mapper
- Update the in-mapper variables/statistics in the map method
  - Usually, no (key,value) pairs are emitted in the map method of an in-mapper combiner



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## **In-Mapper Combiners**

- The in-mapper variables are used to perform the work of the combiner in the mapper
  - It can allow improving the overall performance of the application
  - But pay attention to the amount of used main memory
    - Each mapper can use a limited amount of main-memory
    - Hence, in-mapper variables should be "small" (at least smaller than the maximum amount of memory assigned to each mapper)





