

Association Rules Fundamentals



Data Base and Data Mining Group of Politecnico di Torino

Elena Baralis, Tania Cerquitelli, Silvia Chiusano

Politecnico di Torino



Association rules

■ Objective

- extraction of frequent correlations or pattern from a transactional database

Tickets at a supermarket counter

TID	Items
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diapers, Milk
4	Beer, Bread, Diapers, Milk
5	Coke, Diapers, Milk
...	...

■ Association rule

diapers \Rightarrow beer

- 2% of transactions contains both items
- 30% of transactions containing diapers also contains beer



Association rule mining

- A collection of transactions is given
 - a transaction is a set of items
 - items in a transaction are *not ordered*
- Association rule
$$A, B \Rightarrow C$$
 - A, B = items in the rule body
 - C = item in the rule head
- The \Rightarrow means co-occurrence
 - *not* causality
- Example
 - coke, diapers \Rightarrow milk

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Transactional formats

- Association rule extraction is an *exploratory technique* that can be applied to any data type
- A transaction can be any set of items
 - Market basket data
 - Textual data
 - Structured data
 - ...



Transactional formats

- Textual data

- A document is a transaction
- Words in a document are items in the transaction



- Data example

- Doc1: algorithm analysis customer data mining relationship
- Doc2: customer data management relationship
- Doc3: analysis customer data mining relationship social

- Rule example

customer, relationship \Rightarrow data, mining



Transactional formats

- Structured data

- A table row is a transaction
- Pairs (attribute, value) are items in the transaction

- Data example

Refund	Marital Status	Taxable Income	Cheat
No	Married	< 80K	No



Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

- Transaction

Refund=no, MaritalStaus=married, TaxableIncome<80K, Cheat=No

- Rule example

Refund=No, MaritalStatus=Married \Rightarrow Cheat = No



Definitions

- **Itemset** is a set including one or more items
 - Example: {Beer, Diapers}
- **k-itemset** is an itemset that contains k items
- **Support count** (#) is the frequency of occurrence of an itemset
 - Example: $\#\{\text{Beer, Diapers}\} = 2$
- **Support** is the fraction of transactions that contain an itemset
 - Example: $\text{sup}(\{\text{Beer, Diapers}\}) = 2/5$
- **Frequent itemset** is an itemset whose support is greater than or equal to a *minsup* threshold

TID	Items
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Rule quality metrics

- Given the association rule

$$A \Rightarrow B$$

- A, B are itemsets
- *Support* is the fraction of transactions containing both A and B

$$\frac{\#\{A,B\}}{|T|}$$

- $|T|$ is the cardinality of the transactional database
- a priori probability of itemset AB
- rule frequency in the database
- *Confidence* is the frequency of B in transactions containing A

$$\frac{\text{sup}(A,B)}{\text{sup}(A)}$$

- conditional probability of finding B having found A
- “strength” of the “ \Rightarrow ”



Rule quality metrics: example

- From itemset {Milk, Diapers} the following rules may be derived
- Rule: Milk \Rightarrow Diapers
 - support
 $\text{sup} = \#\{\text{Milk, Diapers}\} / \#\text{trans.} = 3/5 = 60\%$
 - confidence
 $\text{conf} = \#\{\text{Milk, Diapers}\} / \#\{\text{Milk}\} = 3/4 = 75\%$
- Rule: Diapers \Rightarrow Milk
 - same support
 $s = 60\%$
 - confidence
 $\text{conf} = \#\{\text{Milk, Diapers}\} / \#\{\text{Diapers}\} = 3/3 = 100\%$

TID	Items
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Association rule extraction

- Given a set of transactions T , association rule mining is the extraction of the rules satisfying the constraints
 - support \geq *minsup* threshold
 - confidence \geq *minconf* threshold
- The result is
 - complete (*all* rules satisfying both constraints)
 - correct (*only* the rules satisfying both constraints)
- May add other more complex constraints



Association rule extraction

- Brute-force approach
 - enumerate all possible permutations (i.e., association rules)
 - compute support and confidence for each rule
 - prune the rules that do not satisfy the *minsup* and *minconf* constraints
- Computationally *unfeasible*
- Given an itemset, the extraction process may be split
 - first generate frequent itemsets
 - next generate rules from each frequent itemset
- Example
 - Itemset
{Milk, Diapers} sup=60%
 - Rules
Milk \Rightarrow Diapers (conf=75%)
Diapers \Rightarrow Milk (conf=100%)



Association rule extraction

(1) Extraction of frequent itemsets

- many different techniques
 - level-wise approaches (Apriori, ...)
 - approaches without candidate generation (FP-growth, ...)
 - other approaches
- most computationally expensive step
 - limit extraction time by means of support threshold

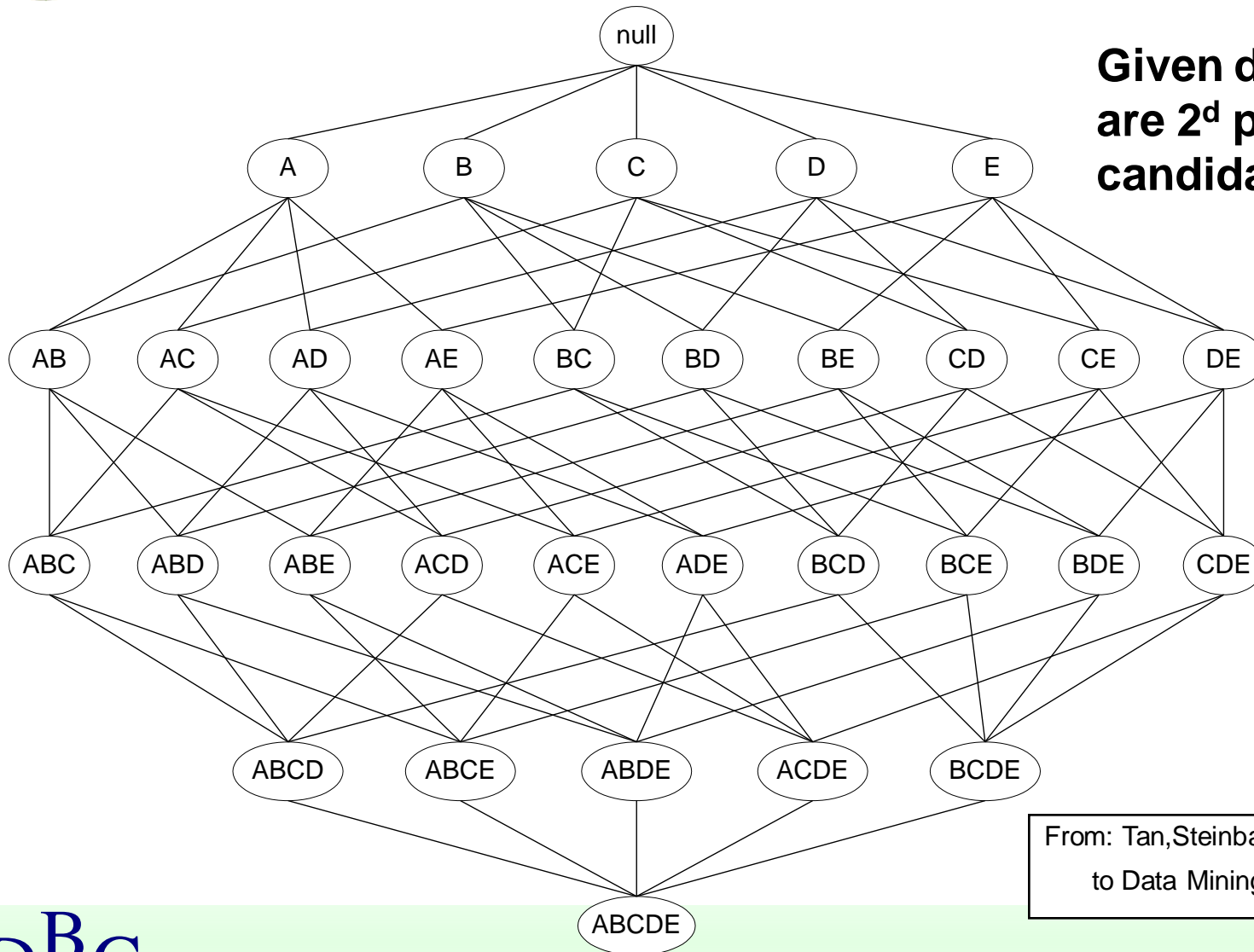
(2) Extraction of association rules

- generation of all possible binary partitioning of each frequent itemset
 - possibly enforcing a confidence threshold



Frequent Itemset Generation

Given d items, there are 2^d possible candidate itemsets



From: Tan, Steinbach, Kumar, Introduction to Data Mining, McGraw Hill 2006



Frequent Itemset Generation

- Brute-force approach
 - each itemset in the lattice is a *candidate* frequent itemset
 - scan the database to count the support of each candidate
 - match each transaction against every candidate
 - Complexity $\sim O(|T| 2^d w)$
 - $|T|$ is number of transactions
 - d is number of items
 - w is transaction length



Improving Efficiency

- Reduce the **number of candidates**
 - Prune the search space
 - complete set of candidates is 2^d
- Reduce the **number of transactions**
 - Prune transactions as the size of itemsets increases
 - reduce $|T|$
- Reduce the **number of comparisons**
 - Equal to $|T| 2^d$
 - Use efficient data structures to store the candidates or transactions



The Apriori Principle

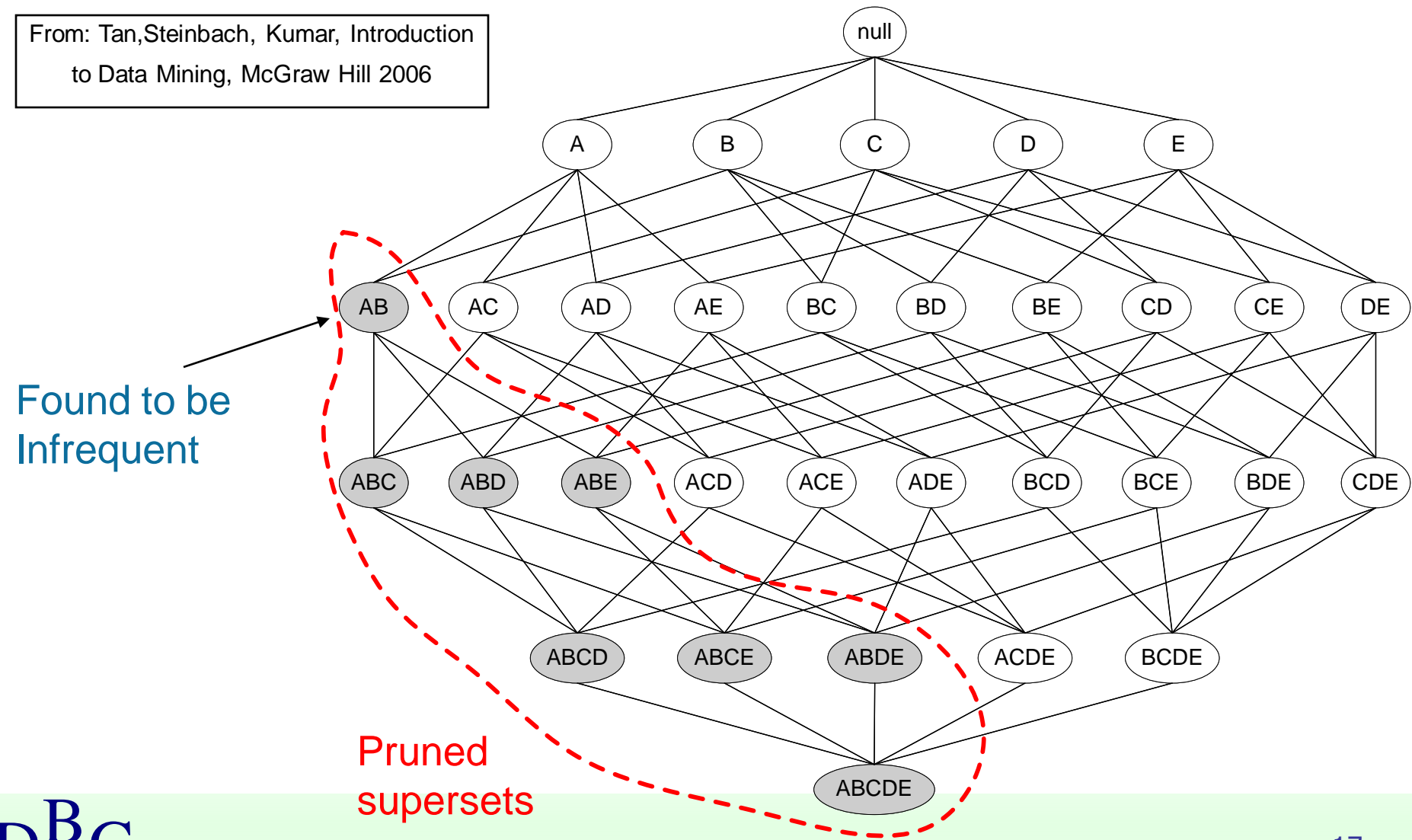
"If an itemset is frequent, then all of its subsets must also be frequent"

- The support of an itemset can never exceed the support of any of its subsets
- It holds due to the antimonotone property of the support measure
 - Given two arbitrary itemsets A and B
if $A \subseteq B$ then $\text{sup}(A) \geq \text{sup}(B)$
- It reduces the number of candidates



The Apriori Principle

From: Tan, Steinbach, Kumar, Introduction to Data Mining, McGraw Hill 2006





Factors Affecting Performance

- Minimum support threshold
 - lower support threshold increases number of frequent itemsets
 - larger number of candidates
 - larger (max) length of frequent itemsets
- Dimensionality (number of items) of the data set
 - more space is needed to store support count of each item
 - if number of frequent items also increases, both computation and I/O costs may also increase
- Size of database
 - since Apriori makes multiple passes, run time of algorithm may increase with number of transactions
- Average transaction width
 - transaction width increases in dense data sets
 - may increase max length of frequent itemsets and traversals of hash tree
 - number of subsets in a transaction increases with its width



FP-growth Algorithm [Han00]

- Exploits a main memory compressed representation of the database, the FP-tree
 - high compression for dense data distributions
 - less so for sparse data distributions
 - complete representation for frequent pattern mining
 - enforces support constraint
- Frequent pattern mining by means of FP-growth
 - recursive visit of FP-tree
 - applies divide-and-conquer approach
 - decomposes mining task into smaller subtasks
- Only two database scans
 - count item supports + build FP-tree



Other approaches

- Many other approaches to frequent itemset extraction
 - some covered later
- May exploit a different database representation
 - represent the tidset of each item [Zak00]

Horizontal
Data Layout

TID	Items
1	A,B,E
2	B,C,D
3	C,E
4	A,C,D
5	A,B,C,D
6	A,E
7	A,B
8	A,B,C
9	A,C,D
10	B

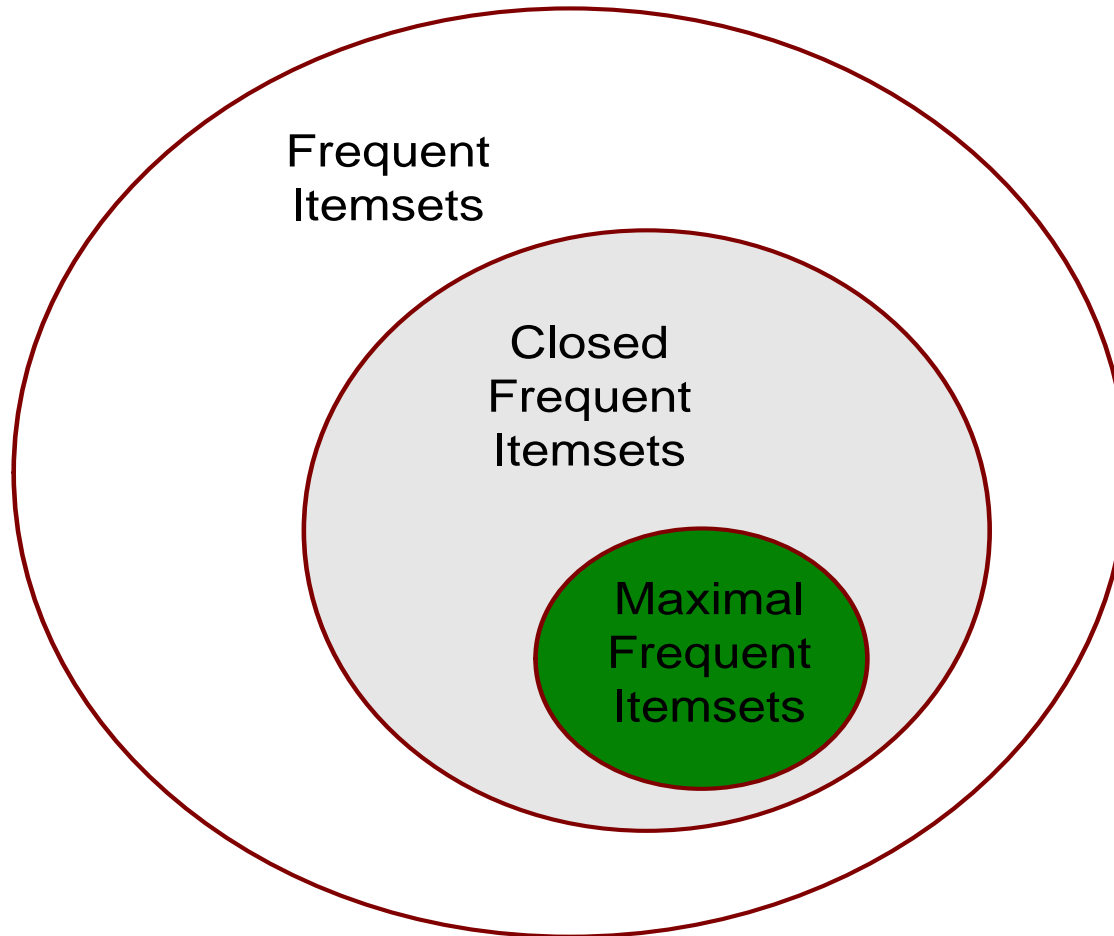
Vertical Data Layout

A	B	C	D	E
1	1	2	2	1
4	2	3	4	3
5	5	4	5	6
6	7	8	9	
7	8	9		
8	10			
9				

From: Tan, Steinbach, Kumar, Introduction to Data Mining, McGraw Hill 2006



Maximal vs Closed Itemsets



From: Tan, Steinbach, Kumar, Introduction to Data Mining, McGraw Hill 2006



Effect of Support Threshold

- Selection of the appropriate *minsup* threshold is not obvious
 - If *minsup* is too high
 - itemsets including rare but interesting items may be lost
 - example: pieces of jewellery (or other expensive products)
 - If *minsup* is too low
 - it may become computationally *very expensive*
 - the number of frequent itemsets becomes *very large*



Interestingness Measures

- A large number of pattern may be extracted
 - rank patterns by their interestingness
- Objective measures
 - rank patterns based on statistics computed from data
 - initial framework [Agr94] only considered support and confidence
 - other statistical measures available
- Subjective measures
 - rank patterns according to user interpretation [Silb98]
 - interesting if it contradicts the expectation of a user
 - interesting if it is actionable



Confidence measure: always reliable?

- 5000 high school students are given
 - 3750 eat cereals
 - 3000 play basket
 - 2000 eat cereals and play basket
- Rule

play basket \Rightarrow eat cereals

sup = 40%, conf = 66,7%

is misleading because eat cereals has sup 75% ($>66,7\%$)

- Problem caused by high frequency of rule head
 - negative correlation

	basket	not basket	total
cereals	2000	1750	3750
not cereals	1000	250	1250
total	3000	2000	5000



Correlation or lift

$r: A \Rightarrow B$

$$\text{Correlation} = \frac{P(A, B)}{P(A)P(B)} = \frac{\text{conf}(r)}{\text{sup}(B)}$$

- Statistical independence
 - Correlation = 1
- Positive correlation
 - Correlation > 1
- Negative correlation
 - Correlation < 1



Example

- Association rule

play basket \Rightarrow eat cereals

has corr = 0.89

- negative correlation

- but rule

play basket \Rightarrow not (eat cereals)

has corr = 1,34



#	Measure	Formula
1	ϕ -coefficient	$\frac{P(A,B) - P(A)P(B)}{\sqrt{P(A)P(B)(1-P(A))(1-P(B))}}$
2	Goodman-Kruskal's (λ)	$\frac{\sum_j \max_k P(A_j, B_k) + \sum_k \max_j P(A_j, B_k) - \max_j P(A_j) - \max_k P(B_k)}{2 - \max_j P(A_j) - \max_k P(B_k)}$
3	Odds ratio (α)	$\frac{P(A, B)P(\bar{A}, \bar{B})}{P(A, \bar{B})P(\bar{A}, B)}$
4	Yule's Q	$\frac{P(A, B)P(\bar{A}\bar{B}) - P(A, \bar{B})P(\bar{A}, B)}{P(A, B)P(\bar{A}\bar{B}) + P(A, \bar{B})P(\bar{A}, B)} = \frac{\alpha - 1}{\alpha + 1}$
5	Yule's Y	$\frac{\sqrt{P(A, B)P(\bar{A}\bar{B})} - \sqrt{P(A, \bar{B})P(\bar{A}, B)}}{\sqrt{P(A, B)P(\bar{A}\bar{B})} + \sqrt{P(A, \bar{B})P(\bar{A}, B)}} = \frac{\sqrt{\alpha} - 1}{\sqrt{\alpha} + 1}$
6	Kappa (κ)	$\frac{P(A, B) + P(\bar{A}, \bar{B}) - P(A)P(B) - P(\bar{A})P(\bar{B})}{1 - P(A)P(B) - P(\bar{A})P(\bar{B})}$
7	Mutual Information (M)	$\frac{\sum_i \sum_j P(A_i, B_j) \log \frac{P(A_i, B_j)}{P(A_i)P(B_j)}}{\min(-\sum_i P(A_i) \log P(A_i), -\sum_j P(B_j) \log P(B_j))}$
8	J-Measure (J)	$\max \left(P(A, B) \log \left(\frac{P(B A)}{P(B)} \right) + P(\bar{A}\bar{B}) \log \left(\frac{P(\bar{B} \bar{A})}{P(\bar{B})} \right), \right. \\ \left. P(A, B) \log \left(\frac{P(A B)}{P(A)} \right) + P(\bar{A}\bar{B}) \log \left(\frac{P(\bar{A} \bar{B})}{P(\bar{A})} \right) \right)$
9	Gini index (G)	$\max \left(P(A)[P(B A)^2 + P(\bar{B} A)^2] + P(\bar{A})[P(B \bar{A})^2 + P(\bar{B} \bar{A})^2] \right. \\ \left. - P(B)^2 - P(\bar{B})^2, \right. \\ \left. P(B)[P(A B)^2 + P(\bar{A} B)^2] + P(\bar{B})[P(A \bar{B})^2 + P(\bar{A} \bar{B})^2] \right. \\ \left. - P(A)^2 - P(\bar{A})^2 \right)$
10	Support (s)	$P(A, B)$
11	Confidence (c)	$\max(P(B A), P(A B))$
12	Laplace (L)	$\max \left(\frac{NP(A, B) + 1}{NP(A) + 2}, \frac{NP(A, B) + 1}{NP(B) + 2} \right)$
13	Conviction (V)	$\max \left(\frac{P(A)P(\bar{B})}{P(\bar{A}B)}, \frac{P(B)P(\bar{A})}{P(\bar{B}A)} \right)$
14	Interest (I)	$\frac{P(A, B)}{P(A)P(B)}$
15	cosine (IS)	$\frac{P(A, B)}{\sqrt{P(A)P(B)}}$
16	Piatetsky-Shapiro's (PS)	$P(A, B) - P(A)P(B)$
17	Certainty factor (F)	$\max \left(\frac{P(B A) - P(B)}{1 - P(B)}, \frac{P(A B) - P(A)}{1 - P(A)} \right)$
18	Added Value (AV)	$\max(P(B A) - P(B), P(A B) - P(A))$
19	Collective strength (S)	$\frac{P(A, B) + P(\bar{A}\bar{B})}{P(A)P(B) + P(\bar{A})P(\bar{B})} \times \frac{1 - P(A)P(B) - P(\bar{A})P(\bar{B})}{1 - P(A, B) - P(\bar{A}\bar{B})}$
20	Jaccard (ζ)	$\frac{P(A, B)}{P(A) + P(B) - P(A, B)}$
21	Klogsen (K)	$\sqrt{P(A, B)} \max(P(B A) - P(B), P(A B) - P(A))$