

Classification fundamentals



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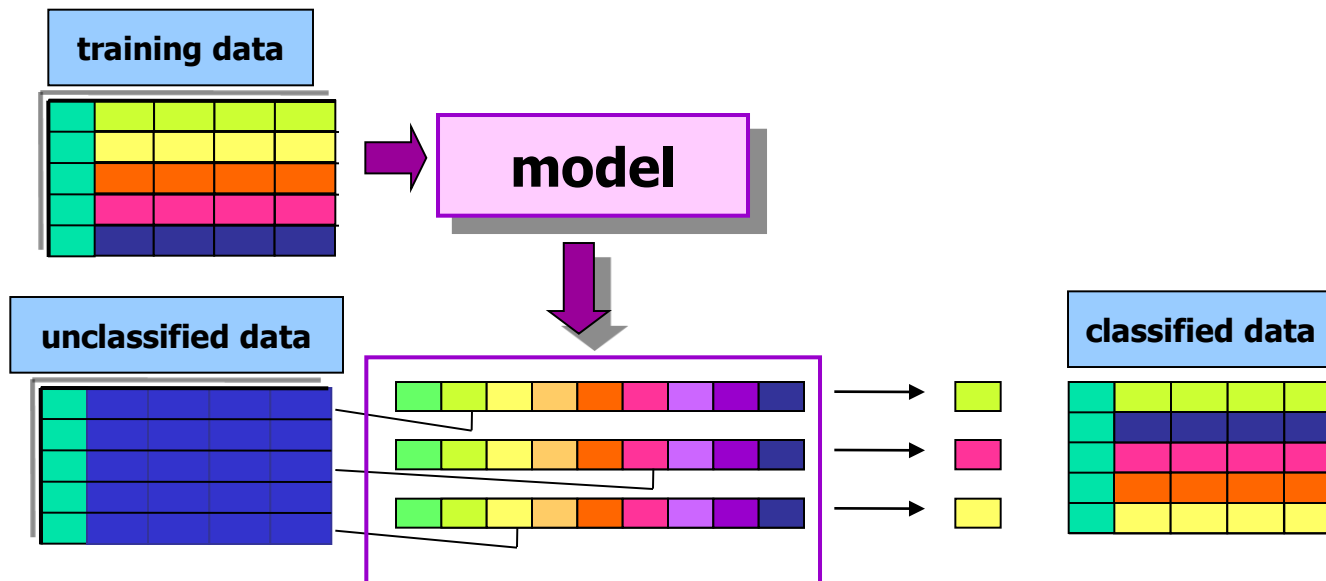
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Classification

■ Objectives

- prediction of a class label
- definition of an interpretable model of a given phenomenon





Classification: definition

- Given
 - a collection of class labels
 - a collection of data objects labelled with a class label
- Find a descriptive profile of each class, which will allow the assignment of unlabeled objects to the appropriate class



Definitions

- Training set
 - Collection of labeled data objects used to learn the classification model
- Test set
 - Collection of labeled data objects used to validate the classification model



Classification techniques

- Decision trees
- Classification rules
- Association rules
- Neural Networks
- Naïve Bayes and Bayesian Networks
- k-Nearest Neighbours (k-NN)
- Support Vector Machines (SVM)
-



Evaluation of classification techniques

- Accuracy
 - quality of the prediction
- Efficiency
 - model building time
 - classification time
- Scalability
 - training set size
 - attribute number
- Robustness
 - noise, missing data
- Interpretability
 - model interpretability
 - model compactness

Decision trees



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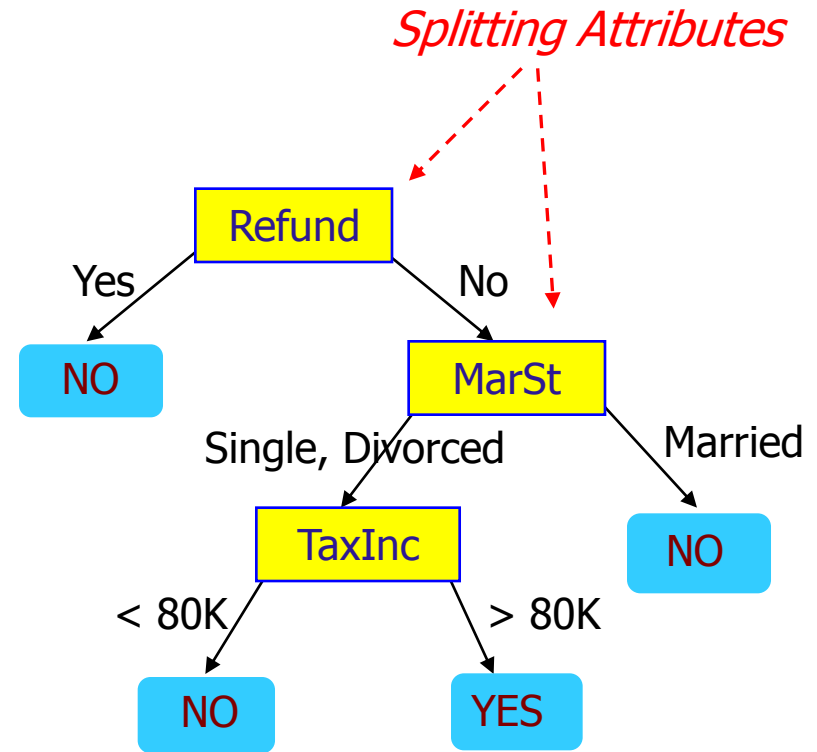


Example of decision tree

categorical
categorical
continuous
class

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

Training Data



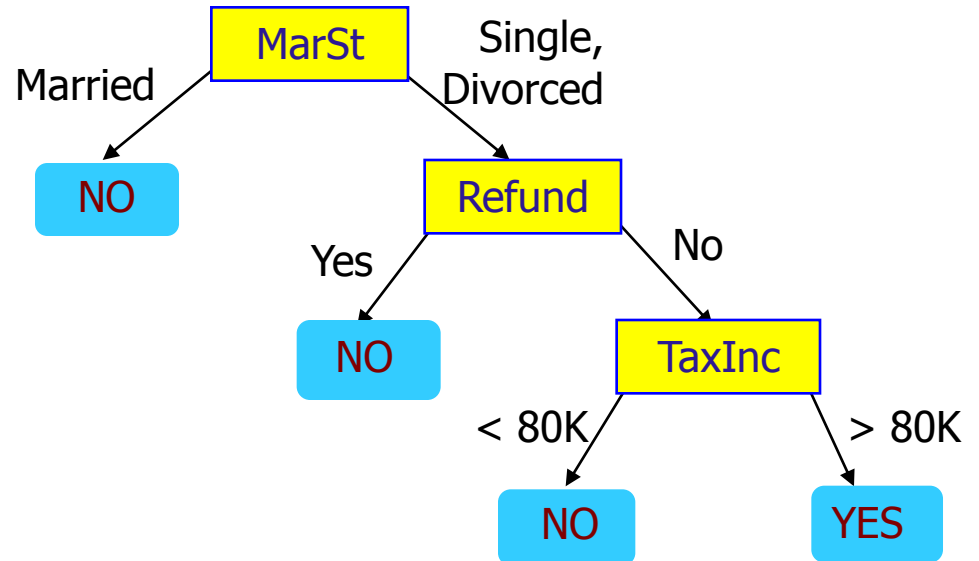
Model: Decision Tree



Another example of decision tree

categorical categorical continuous class

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

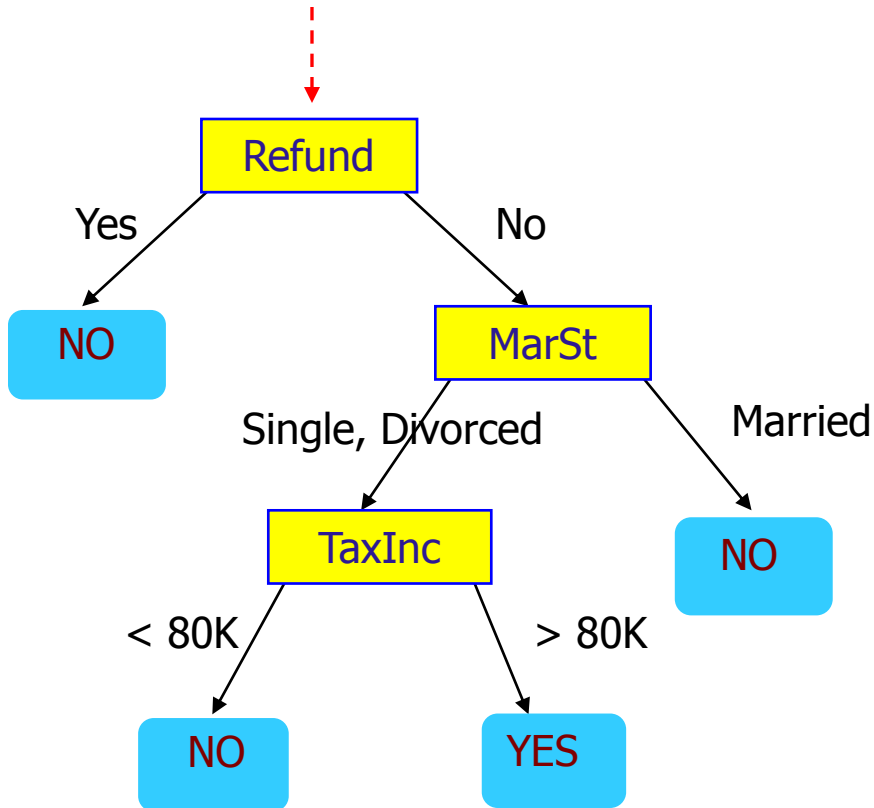


There could be more than one tree that fits the same data!



Apply Model to Test Data

Start from the root of tree.



Test Data

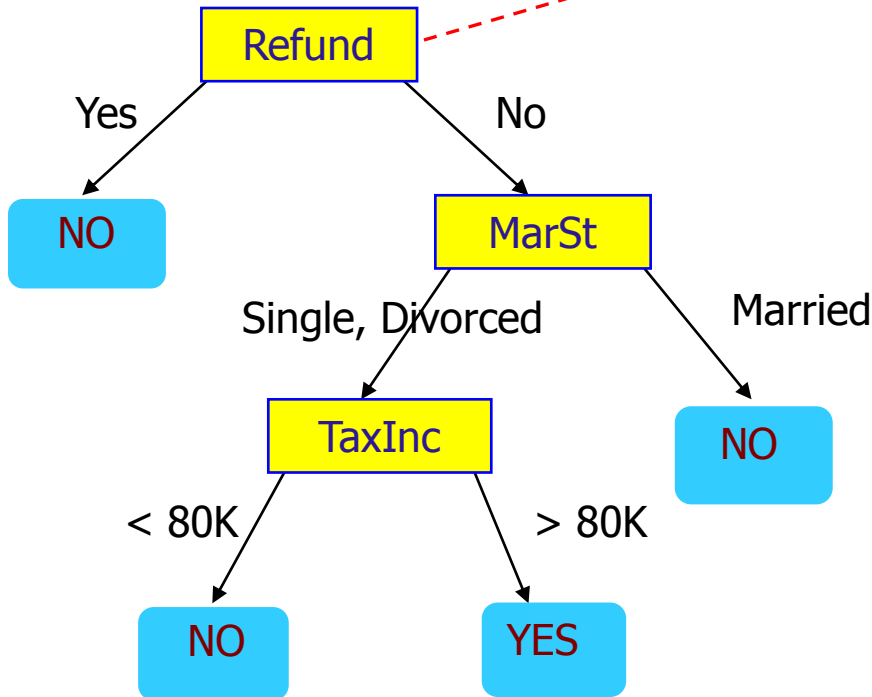
Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?



Apply Model to Test Data

Test Data

Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?

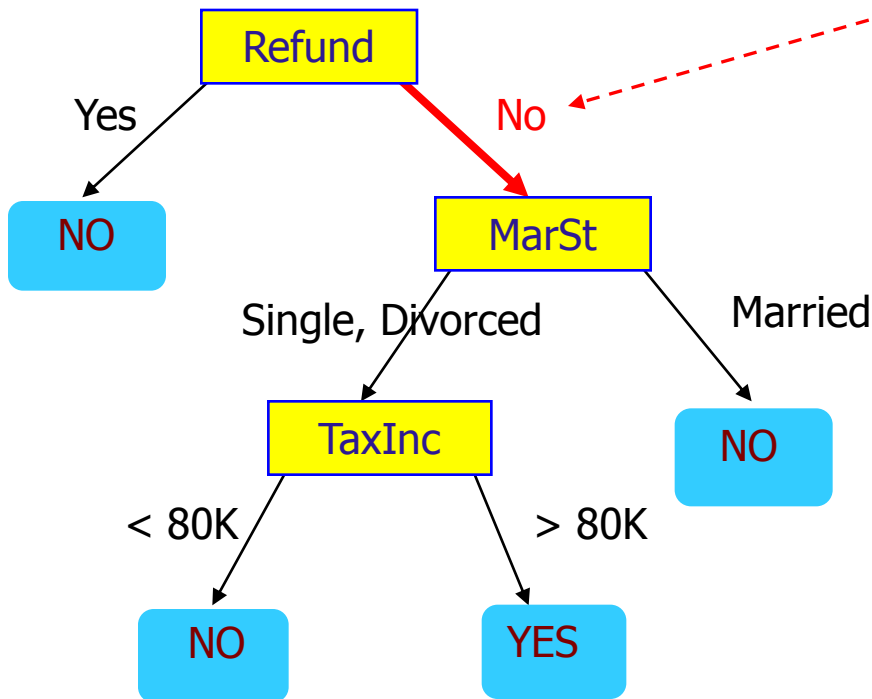




Apply Model to Test Data

Test Data

Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?

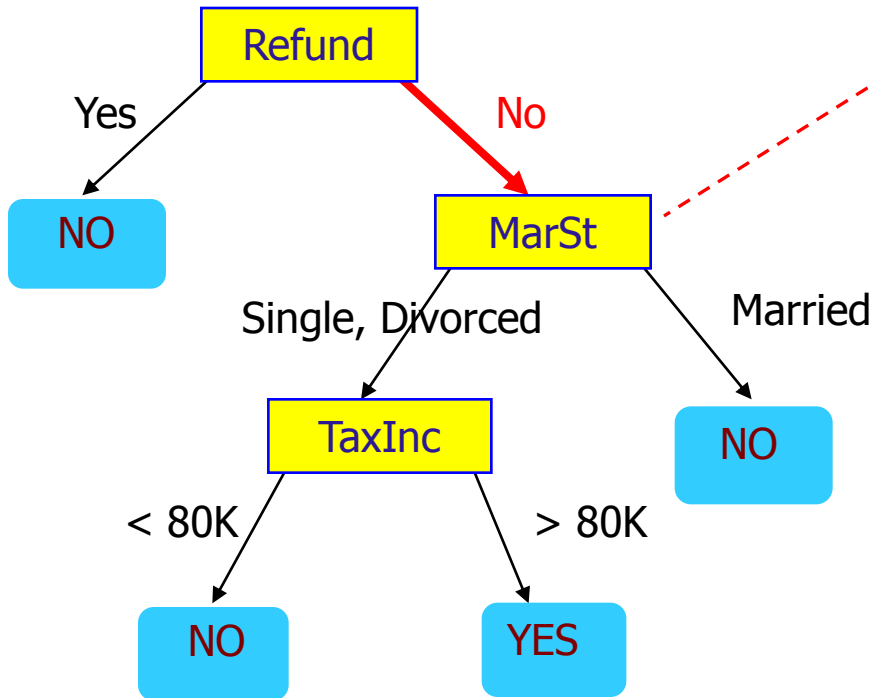




Apply Model to Test Data

Test Data

Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?

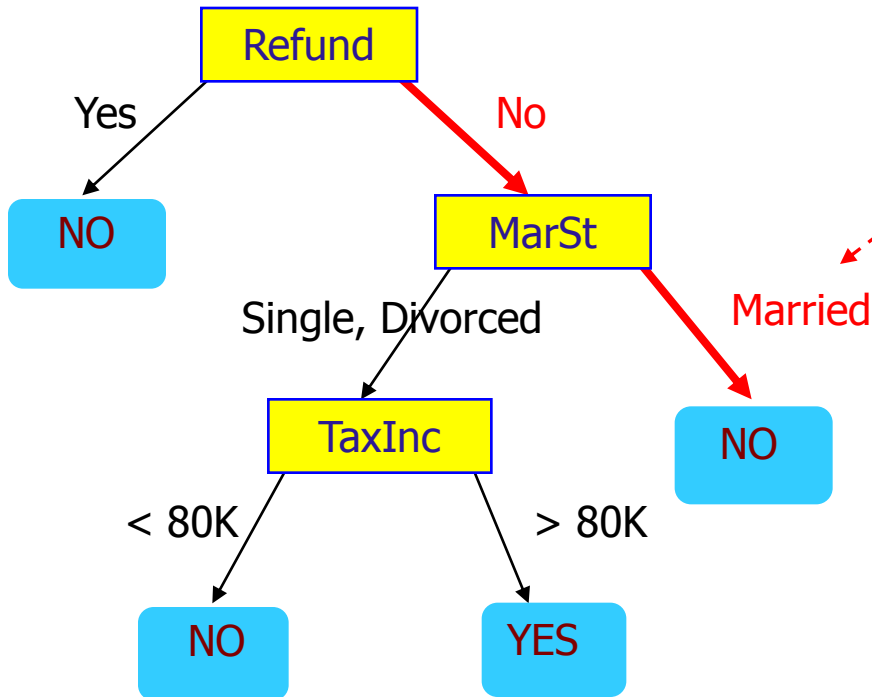




Apply Model to Test Data

Test Data

Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?

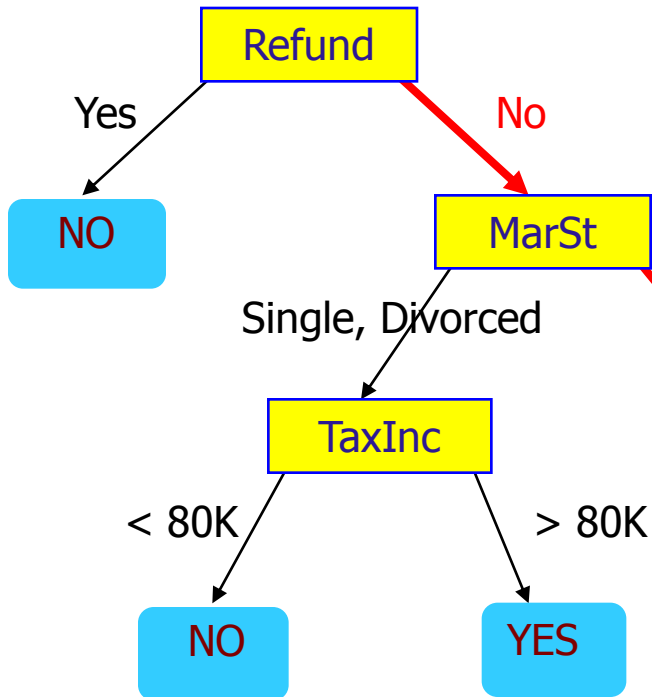




Apply Model to Test Data

Test Data

Refund	Marital Status	Taxable Income	Cheat
No	Married	80K	?



Assign Cheat to "No"



Decision tree induction

- Many algorithms to build a decision tree
 - Hunt's Algorithm (one of the earliest)
 - CART
 - ID3, C4.5, C5.0
 - SLIQ, SPRINT



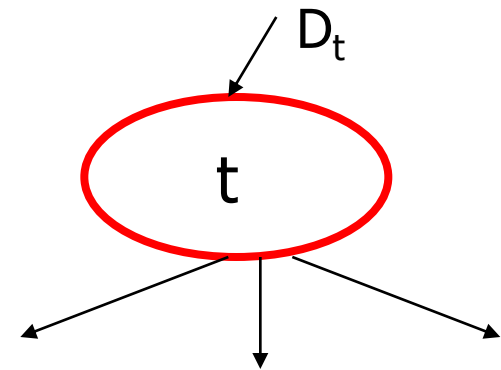
General structure of Hunt's algorithm

Basic steps

- If D_t contains records that belong to the same class y_t
 - then t is a leaf node labeled as y_t
- If D_t contains records that belong to more than one class
 - select the "best" attribute A on which to split D_t and label node t as A
 - split D_t into smaller subsets and recursively apply the procedure to each subset
- If D_t is an empty set
 - then t is a leaf node labeled as the default (majority) class, y_d

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
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7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

D_t , set of training records that reach a node t





Decision tree induction

- Adopts a greedy strategy
 - “Best” attribute for the split is selected locally at each step
 - not a global optimum
- Issues
 - Structure of test condition
 - Binary split versus multiway split
 - Selection of the best attribute for the split
 - Stopping condition for the algorithm



Structure of test condition

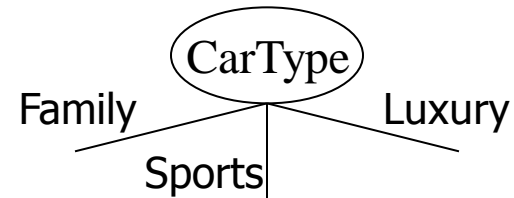
- Depends on attribute type
 - nominal
 - ordinal
 - continuous
- Depends on number of outgoing edges
 - 2-way split
 - multi-way split



Splitting on nominal attributes

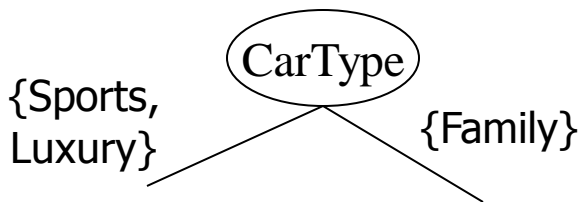
- **Multi-way split**

- use as many partitions as distinct values

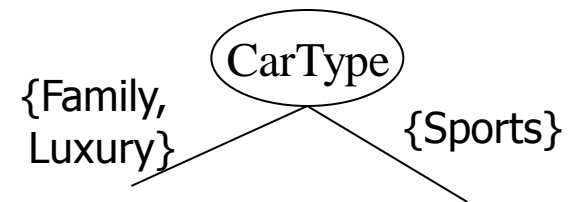


- **Binary split**

- Divides values into two subsets
- Need to find optimal partitioning



OR





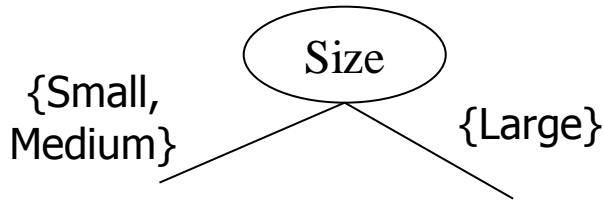
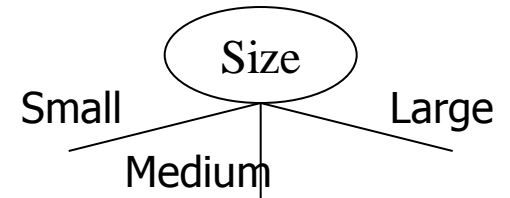
Splitting on ordinal attributes

- **Multi-way split**

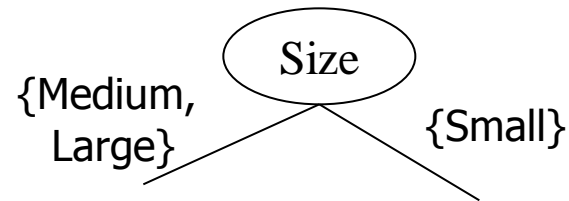
- use as many partitions as distinct values

- **Binary split**

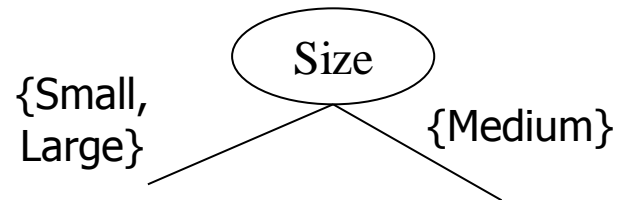
- Divides values into two subsets
- Need to find optimal partitioning



OR



What about this split?





Splitting on continuous attributes

■ Different techniques

■ **Discretization** to form an ordinal categorical attribute

- Static – discretize once at the beginning
- Dynamic – discretize during tree induction

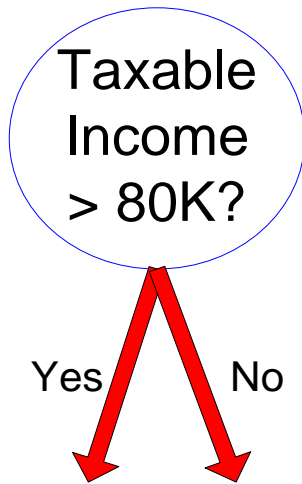
Ranges can be found by equal interval bucketing, equal frequency bucketing (percentiles), or clustering

■ **Binary decision** ($A < v$) or ($A \geq v$)

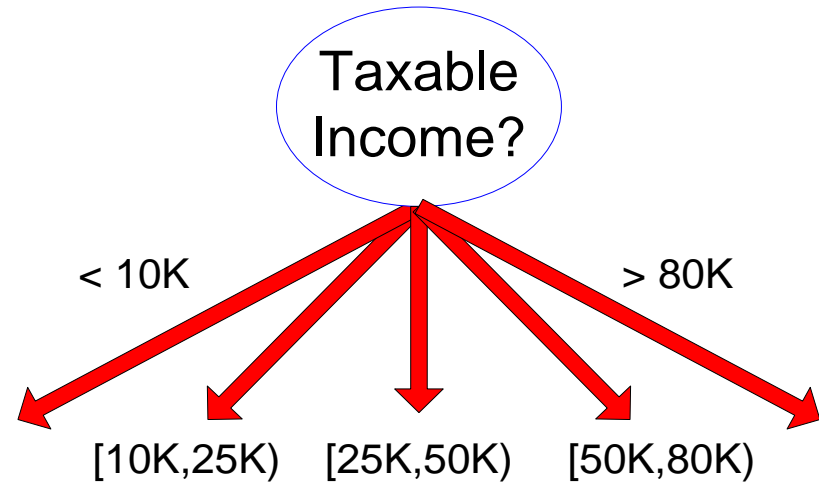
- consider all possible splits and find the best cut
- more computationally intensive



Splitting on continuous attributes



(i) Binary split

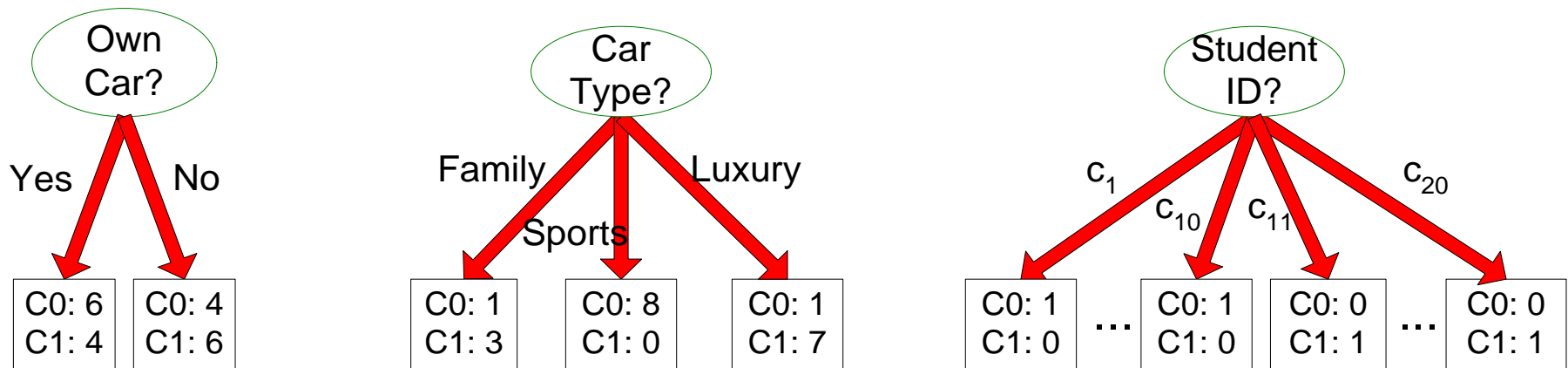


(ii) Multi-way split



Selection of the best attribute

Before splitting: 10 records of class 0,
10 records of class 1



Which attribute (test condition) is the best?



Selection of the best attribute

- Attributes with *homogeneous* class distribution are preferred
- Need a measure of node impurity

C0: 5
C1: 5

Non-homogeneous,
high degree of impurity

C0: 9
C1: 1

Homogeneous, low
degree of impurity



Measures of node impurity

- Many different measures available
 - Gini index
 - Entropy
 - Misclassification error
- Different algorithms rely on different measures



Decision Tree Based Classification

■ Advantages

- Inexpensive to construct
- Extremely fast at classifying unknown records
- Easy to interpret for small-sized trees
- Accuracy is comparable to other classification techniques for many simple data sets

■ Disadvantages

- accuracy may be affected by missing data

Associative classification



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Associative classification

- The classification model is defined by means of association rules

$$(Condition) \rightarrow y$$

- rule body is an itemset
- Model generation
 - Rule selection & sorting
 - based on support, confidence and correlation thresholds
 - Rule pruning
 - Database coverage: the training set is covered by selecting topmost rules according to previous sort



Associative classification

■ Strong points

- interpretable model
- higher accuracy than decision trees
 - correlation among attributes is considered
- efficient classification
- unaffected by missing data
- good scalability in the training set size

■ Weak points

- rule generation may be slow
 - it depends on support threshold
- reduced scalability in the number of attributes
 - rule generation may become unfeasible

Neural networks



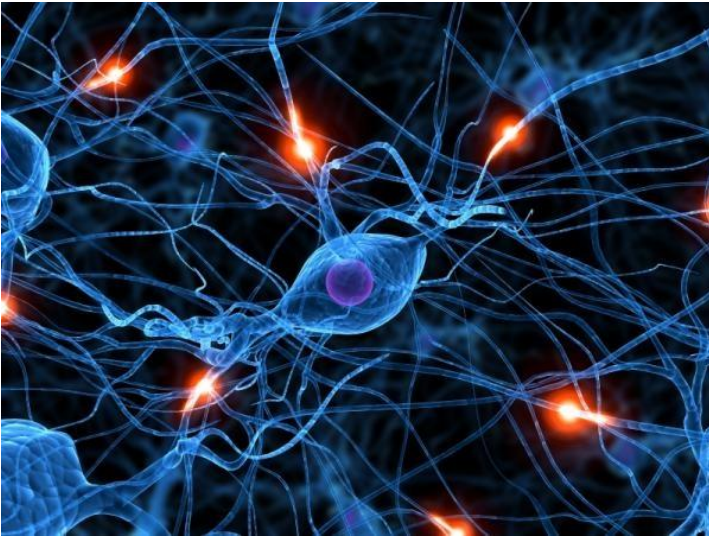
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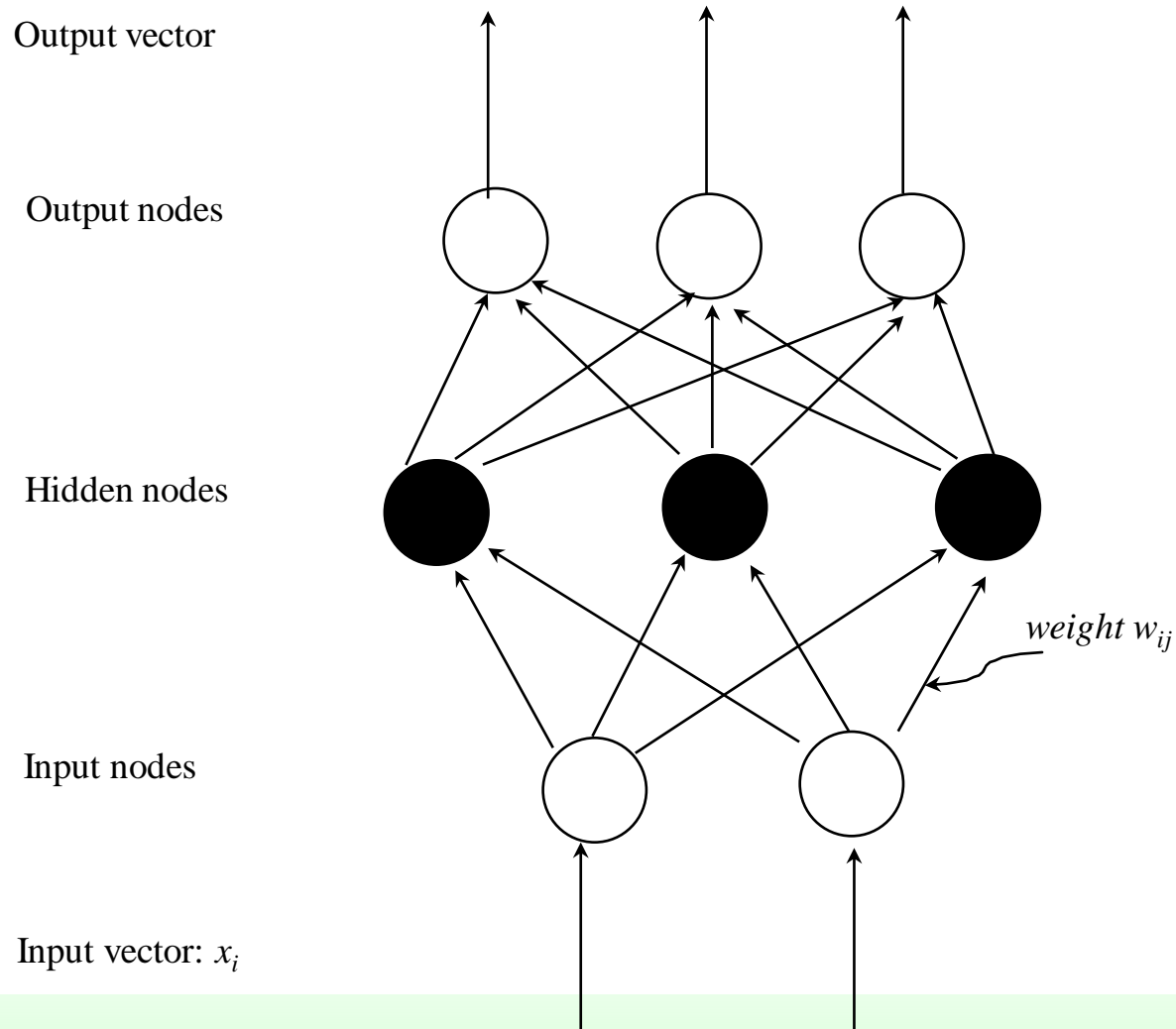
Neural networks

- Inspired to the structure of the human brain
 - Neurons as elaboration units
 - Synapses as connection network



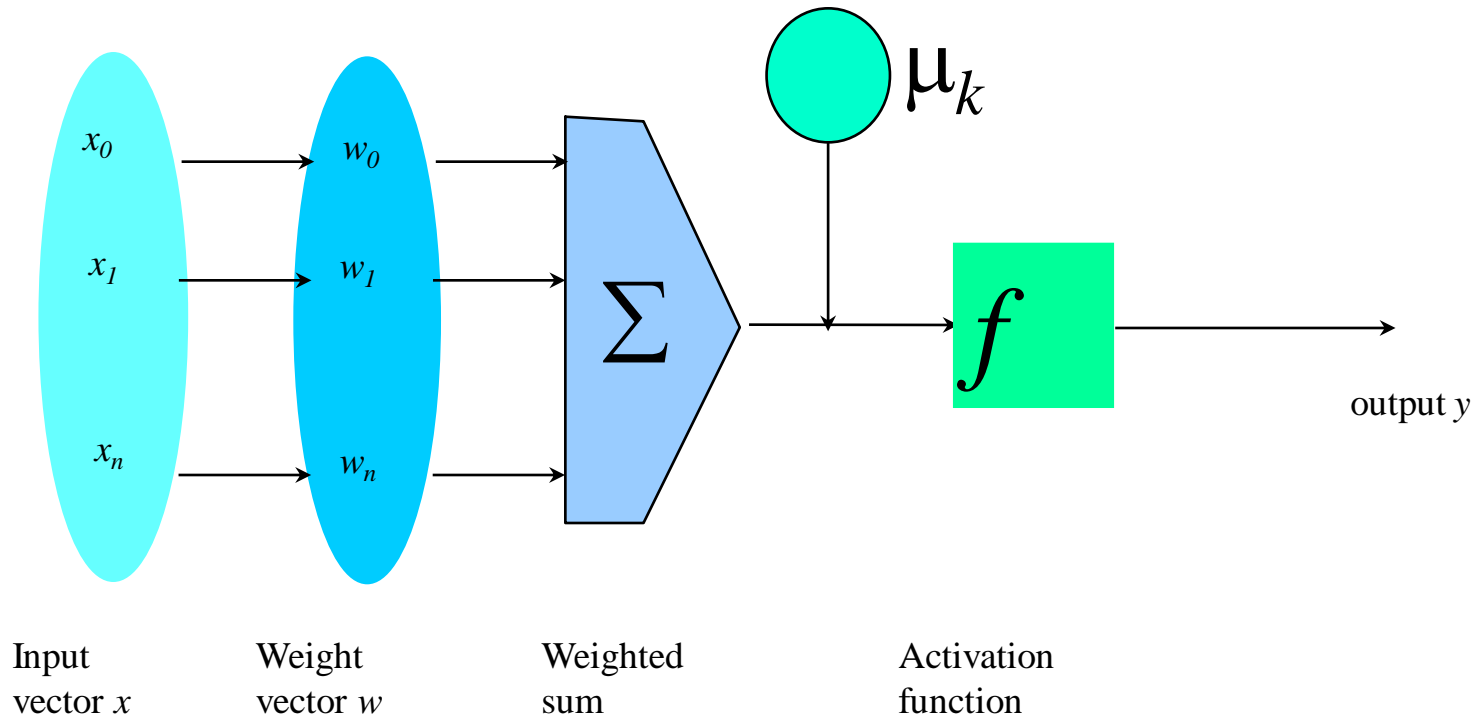


Structure of a neural network





Structure of a neuron





Construction of the neural network

- For each node, definition of
 - set of weights
 - offset value

providing the highest accuracy on the training data

- Iterative approach on training data instances



Neural networks

■ Strong points

- High accuracy
- Robust to noise and outliers
- Supports both discrete and continuous output
- Efficient during classification

■ Weak points

- Long training time
 - weakly scalable in training data size
 - complex configuration
- Not interpretable model
 - application domain knowledge cannot be exploited in the model

Bayesian Classification



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Bayes theorem

- Let C and X be random variables

$$P(C, X) = P(C|X) P(X)$$

$$P(C, X) = P(X|C) P(C)$$

- Hence

$$P(C|X) P(X) = P(X|C) P(C)$$

- and also

$$P(C|X) = P(X|C) P(C) / P(X)$$



Bayesian classification

- Let the class attribute and all data attributes be random variables
 - C = any class label
 - $X = \langle x_1, \dots, x_k \rangle$ record to be classified
- Bayesian classification
 - compute $P(C|X)$ for all classes
 - probability that record X belongs to C
 - assign X to the class with *maximal* $P(C|X)$
- Applying Bayes theorem
$$P(C|X) = P(X|C) \cdot P(C) / P(X)$$
 - $P(X)$ constant for all C , disregarded for maximum computation
 - $P(C)$ a priori probability of C
$$P(C) = N_c / N$$



Bayesian classification

- How to estimate $P(X|C)$, i.e. $P(x_1, \dots, x_k|C)$?

- Naïve hypothesis

$$P(x_1, \dots, x_k|C) = P(x_1|C) P(x_2|C) \dots P(x_k|C)$$

- *statistical independence* of attributes x_1, \dots, x_k
- not always true
 - model quality may be affected
- Computing $P(x_k|C)$
 - for discrete attributes
$$P(x_k|C) = |x_{kC}| / N_c$$
 - where $|x_{kC}|$ is number of instances having value x_k for attribute k and belonging to class C
 - for continuous attributes, use probability distribution
- Bayesian networks
 - allow specifying a subset of dependencies among attributes



Bayesian classification: Example

Outlook	Temperature	Humidity	Windy	Class
sunny	hot	high	false	N
sunny	hot	high	true	N
overcast	hot	high	false	P
rain	mild	high	false	P
rain	cool	normal	false	P
rain	cool	normal	true	N
overcast	cool	normal	true	P
sunny	mild	high	false	N
sunny	cool	normal	false	P
rain	mild	normal	false	P
sunny	mild	normal	true	P
overcast	mild	high	true	P
overcast	hot	normal	false	P
rain	mild	high	true	N



Bayesian classification: Example

outlook	
$P(\text{sunny} p) = 2/9$	$P(\text{sunny} n) = 3/5$
$P(\text{overcast} p) = 4/9$	$P(\text{overcast} n) = 0$
$P(\text{rain} p) = 3/9$	$P(\text{rain} n) = 2/5$
temperature	
$P(\text{hot} p) = 2/9$	$P(\text{hot} n) = 2/5$
$P(\text{mild} p) = 4/9$	$P(\text{mild} n) = 2/5$
$P(\text{cool} p) = 3/9$	$P(\text{cool} n) = 1/5$
humidity	
$P(\text{high} p) = 3/9$	$P(\text{high} n) = 4/5$
$P(\text{normal} p) = 6/9$	$P(\text{normal} n) = 2/5$
windy	
$P(\text{true} p) = 3/9$	$P(\text{true} n) = 3/5$
$P(\text{false} p) = 6/9$	$P(\text{false} n) = 2/5$

$P(p) = 9/14$
$P(n) = 5/14$



Bayesian classification: Example

- Data to be labeled

$$X = \langle \text{rain, hot, high, false} \rangle$$

- For class p

$$\begin{aligned} P(X|p) \cdot P(p) &= \\ &= P(\text{rain}|p) \cdot P(\text{hot}|p) \cdot P(\text{high}|p) \cdot P(\text{false}|p) \cdot P(p) \\ &= 3/9 \cdot 2/9 \cdot 3/9 \cdot 6/9 \cdot 9/14 = 0.010582 \end{aligned}$$

- For class n

$$\begin{aligned} P(X|n) \cdot P(n) &= \\ &= P(\text{rain}|n) \cdot P(\text{hot}|n) \cdot P(\text{high}|n) \cdot P(\text{false}|n) \cdot P(n) \\ &= 2/5 \cdot 2/5 \cdot 4/5 \cdot 2/5 \cdot 5/14 = \mathbf{0.018286} \end{aligned}$$

Model evaluation



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Model evaluation

- Methods for performance evaluation
 - Partitioning techniques for training and test sets
- Metrics for performance evaluation
 - Accuracy, other measures
- Techniques for model comparison
 - ROC curve



Methods of estimation

- Partitioning labeled data in
 - training set for model building
 - test set for model evaluation
- Several partitioning techniques
 - holdout
 - cross validation
- Stratified sampling to generate partitions
 - without replacement
- Bootstrap
 - Sampling with replacement



Holdout

- Fixed partitioning
 - reserve $2/3$ for training and $1/3$ for testing
- Appropriate for large datasets
 - may be repeated several times
 - repeated holdout



Cross validation

- Cross validation
 - partition data into k disjoint subsets (i.e., folds)
 - k -fold: train on $k-1$ partitions, test on the remaining one
 - repeat for all folds
 - reliable accuracy estimation, not appropriate for very large datasets
- Leave-one-out
 - cross validation for $k=n$
 - only appropriate for very small datasets



Metrics for model evaluation

- Evaluate the predictive accuracy of a model
- Confusion matrix
 - binary classifier

		PREDICTED CLASS	
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	a	b
	Class=No	c	d

a: TP (true positive)
b: FN (false negative)
c: FP (false positive)
d: TN (true negative)



Accuracy

- Most widely-used metric for model evaluation

$$\text{Accuracy} = \frac{\text{Number of correctly classified objects}}{\text{Number of classified objects}}$$

- Not always a reliable metric



Accuracy

- For a binary classifier

		PREDICTED CLASS	
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	a (TP)	b (FN)
	Class=No	c (FP)	d (TN)

$$\text{Accuracy} = \frac{a + d}{a + b + c + d} = \frac{TP + TN}{TP + TN + FP + FN}$$



Limitations of accuracy

- Consider a binary problem

- Cardinality of Class 0 = 9900
- Cardinality of Class 1 = 100

- Model

$() \rightarrow \textit{class 0}$

- Model predicts everything to be class 0
 - accuracy is $9900/10000 = 99.0\%$
- Accuracy is misleading because the model does not detect any class 1 object



Limitations of accuracy

- Classes may have different importance
 - Misclassification of objects of a given class is more important
 - e.g., ill patients erroneously assigned to the healthy patients class
- Accuracy is not appropriate for
 - unbalanced class label distribution
 - different class relevance



Class specific measures

- Evaluate separately for each class

$$\text{Recall (r)} = \frac{\text{Number of objects correctly assigned to C}}{\text{Number of objects belonging to C}}$$

$$\text{Precision (p)} = \frac{\text{Number of objects correctly assigned to C}}{\text{Number of objects assigned to C}}$$

- Maximize

$$\text{F - measure (F)} = \frac{2rp}{r + p}$$



Class specific measures

- For a binary classification problem
 - on the confusion matrix, for the positive class

$$\text{Precision (p)} = \frac{a}{a + c}$$

$$\text{Recall (r)} = \frac{a}{a + b}$$

$$\text{F - measure (F)} = \frac{2rp}{r + p} = \frac{2a}{2a + b + c}$$